

#### CHƯƠNG TRÌNH XÂY DỰNG VĂN HÓA AN TOÀN QUẢN LÝ RỦI RO 2019

# CREW RESOURCES MANAGEMENT (PILOT)



Ho Chi Minh City, December 26th-27th-28th, 2019







#### PHILIPPE CABON PRESENTATION

- Master in Psychology and PhD in Neuroscience
- Associate Professor in Human Factors at University of Paris
- Co-founder of Welbees and Human Factors consultant
- Field of expertise:
  - Human factors and safety
  - Sleep, fatigue and Fatigue Risk Management System
  - Health and Safety

#### **CONTENTS**



- Day 1: Introduction to human factors and CRM
  - History and definition of CRM
  - CRM and safety
  - Basic Human Performance Limitations
    - Perception
    - Cognition
    - Psychosocial factors
- Day 2 & 3 : CRM topics:
  - Communication
  - Leadership
  - Teamwork
  - Decision making
  - Situation awareness
  - Fatigue and stress

#### **CONTENTS**



- Introduction, context and definition
- Physiological factors:
  - In-flight incapacitation
  - Hypoxia
  - Perception and illusion
- Cognitive factors:
  - Memory :
  - Understanding
  - Decision making:
  - Situation awareness
  - Errors and errors management
- Fatigue and stress
  - Sleep regulation
  - The consequences of sleep deprivation
  - Fatigue self awareness
  - Fatigue management
- Psychosocial factors
  - Obedience
  - Conformity
  - Communication: à faire: trouver des jeux, tests + exemples d'accidents
  - Leadership
- Organisational factors & safety culture



# **DEFINITIONS**





# **DEFINITION OF THE INTERNATIONAL** ERGONOMICS ASSOCIATION

Human Factors is the scientific discipline concerned with the understanding of interactions among humans and other elements of a system, and the profession that applies theory, principles, data and methods to design in order to optimize human well-being and overall system performance.

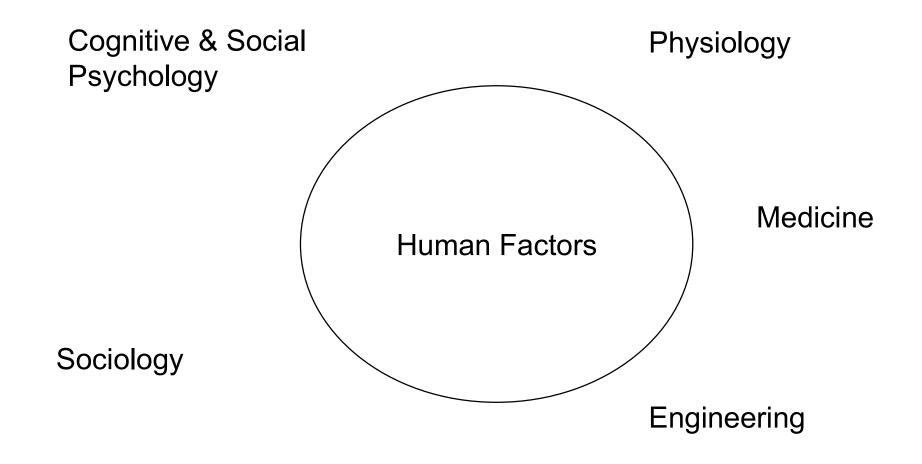


### **DEFINITION OF ICAO**

"Human Factors is about people: it is about people in their working and living environments, and it is about their relationship with equipment, procedures, and the environment. Just as importantly, it is about their relationships with other people ... Its two objectives can be seen as safety and efficiency."



#### **HUMAN FACTORS IS MULTIDISCIPLINARY**



# Welbees Velbees

#### WHY HUMAN FACTORS ARE IMPORTANT?

- Human can't be ignored: he is a part of the problems as well as a part of the answers
- We are prone to focus on human error. But error of who?
  - Automatism design, use of automatisms, training, certification, operator's tasks, management decision...
- Human factors studies aims at improving performance and protecting people and equipments



# SCOPE AND APPLICATIONS OF HUMAN FACTORS

# THE APPLICATION OF HUMAN FACTORS IN AVIATION (1/4)

- Flight operations:
  - Mandatory Crew Resource Management (CRM) or Human Factors training to reduce/detect and recover flight crew errors, improve effectiveness of decision making
  - Pilot's Human Performance and Limitations
  - Management of flight crew pairing
  - Fatigue Risk Management

# THE APPLICATION OF HUMAN FACTORS IN AVIATION (2/4)

- Aircraft/equipment design:
  - User centered approach to improve Human-Machine interface
  - Support error detection and recovery and error consequences
  - EASA CS25.13.02: ergonomics requirements for design and aircraft certification

# THE APPLICATION OF HUMAN FACTORS IN AVIATION (3/4)



- Maintenance Engineers:
  - Mandatory Human Factors training
  - Maintenance Error Decision Aid (MEDA)
  - Physical environment effects (temperature, lighting, noise,...)
  - Shift handover procedure



# THE APPLICATION OF HUMAN FACTORS IN AVIATION (4/4)

AV

- Air Traffic Control:
  - Team Resource Management
  - Standardised communication protocols,
  - Supervision to split the sector at high workload times,
  - Use effective visual scan techniques,



### **BUT WHAT KIND OF HUMAN?**





"Hunter Gatherer" Neolithic 12 000 years ago

No genetic changes occurred.

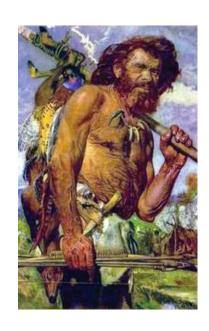
We are still equipped for that "old" life.





### THE HUNTER AND THE FIGHTER

To achieve the mission, the Hunter has to be selected, trained and protected





### **APPLICATIONS OF HUMAN FACTORS**



- Physical
  - anthropometric, and biomechanical characteristics as they relate to physical activity
- Cognitive
  - mental processes, such as perception, memory, reasoning, and motor response, as they affect interactions among humans and other elements of a system
- Organisational
  - optimization of socio-technical systems







## A DAY IN THE LIFE (NORMAL ACCIDENT, PERROW)



- You have an important decision meeting downtown.
- Your spouse has already left. Unfortunately he/she left the glass coffee pot on a lit burner and it cracked.
- You desperately need your coffee so you rummage around for an old drip coffee pot.
- You pace back and forth waiting for the water to boil while watching the clock. After a quick cup you dash out the door.
- You get in your car only to realize that you left your car and apartment keys inside the house.
- That's okay. You keep a spare house key hidden outside for just such emergencies.

## A DAY IN THE LIFE (NORMAL ACCIDENT, PERROW)



- Then you remember that you gave your spare key to a friend.
- There's always the neighbor's car. He doesn't drive much.
   You ask to borrow his car. He says his generator went out a week earlier.
- Well, there is always the bus. But, the neighbor informs you that the bus drivers are on strikeYou call a cab but none can be had because of the bus strike.
- You give up and call in saying you can't make the meeting.
- Your input is not effectively argued by your representative and the wrong decision is made.

# QUIZZ: WHAT WAS THE PRIMARY CAUSE OF THIS MISSION FAILURE?



- Human error (leaving heat under the pot or forgetting the keys)
- 2. Mechanical failure (neighbor's car generator)
- 3. The environment (bus strike and taxi overload)
- 4. Design of the system (a door that allows you to lock yourself out or lack of taxi surge capability)
- 5. Procedures used (warming coffee in a glass pot; allowing only normal time to leave the house)
- 6. Schedule expectations (meeting at set time and place)

# FROM THE INDIVIDUAL TO THE ORGANISATION



# Environnement

National culture, justice

### **Organisation**

Organizational culture, safety culture, just culture, training

#### **Team work**

Role and responsabilities, cooperation, communication

#### Workstation

Automation, Man-machine interface

#### Individual

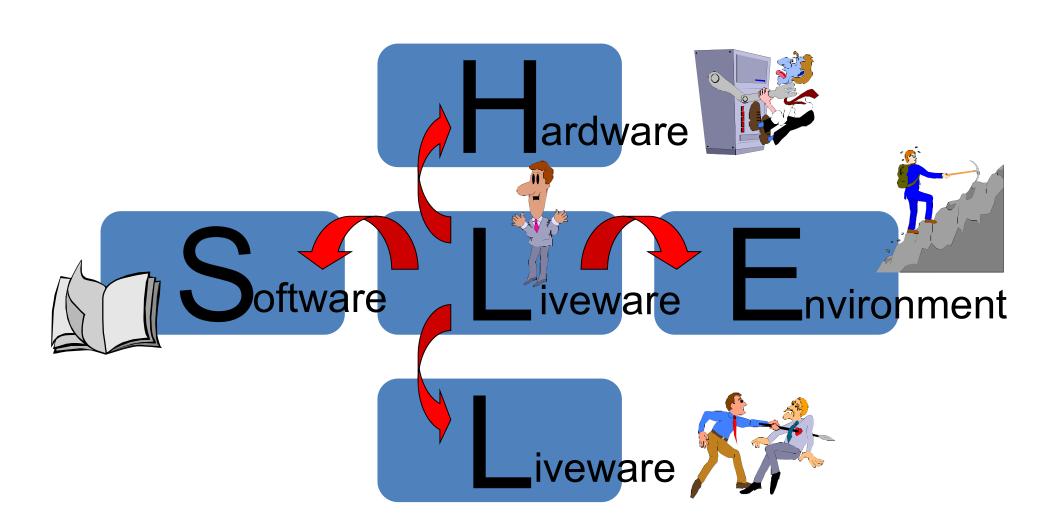
Cognition, stress & fatigue,, motivation, human error,...



# THE "SHELL" MODEL OF HUMAN FACTORS **INTERACTIONS (ICAO)**





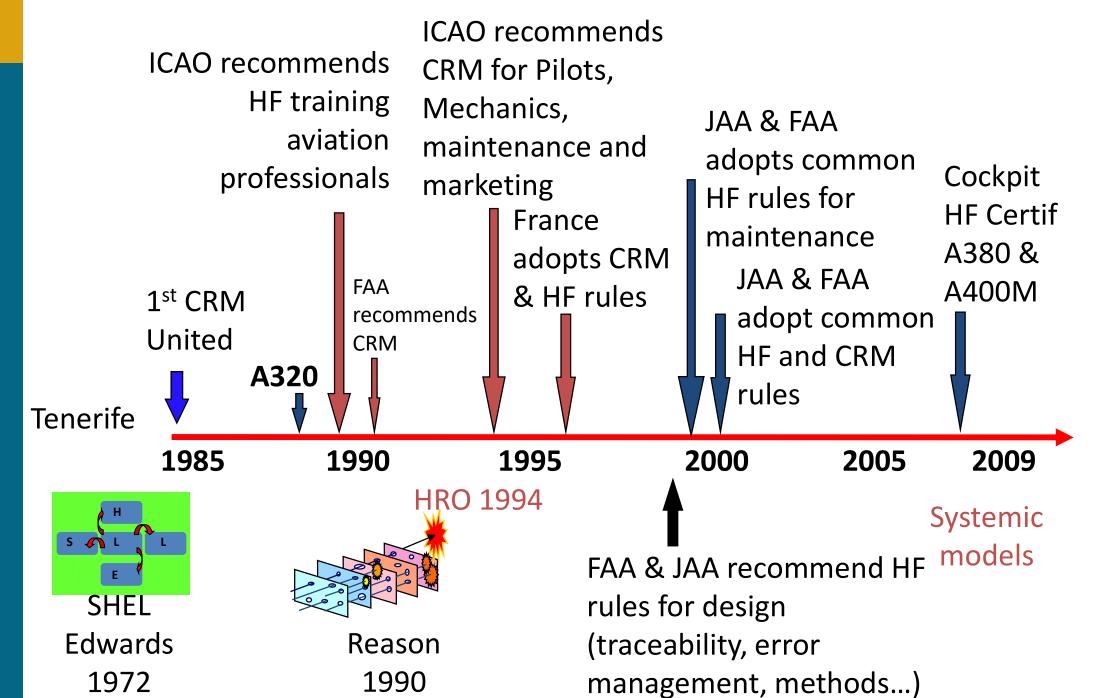




# **HISTORY AND DEFINITION OF CRM**

#### **HISTORICAL PERSPECTIVE**





#### THE FIVE GENERATIONS OF CRM TRAINING



- First generation (1981, United airlines). Focus on psychological testing and general concepts (eg leadership)
- Second generation: starts to deal with aviation concepts related to flight operations. Topics include team building, briefing strategies, situational awareness and stress management
- Third generation: greater emphasis on organizational culture and automation. Expand to other professionals (cabin crews, maintenance)
- Fourth generation: FAA implements the advanced qualification program in 1990, CRM integral part in flight training (eg LOFT)
- Fifth generation: errors in aviation cannot be fully eliminated, development of Threat and Error Management (TEM)

# ACCIDENTS ATTRIBUTED TO INAPPROPRIATE CREW COOPERATION





- Everglades accident, 29 December 1972
- Tenerife accident, 27 March 1977
- Sioux City 19 July 1989,

#### **GOALS OF CRM**



- Knowledge
- Skills: non technical skills versus technical skills
- Attitude: not personality!



# **HUMAN PERFORMANCE LIMITATIONS**

## THE BASIC MEDICAL REQUIREMENTS FOR PILOTS (JAA CIVIL AVIATION MEDICINE, 2005)





- To be aware of our position in space this requires an adequate sensory input, visual, auditory, proprioceptive etc.
- The mental capacity to process this sensory information and to initiate the appropriate action to control the aircraft safely.
- The necessary physical capacity to carry out the course of action decided upon.

### **CREW INCAPACITATION**



- Obvious incapacitation: medical event that resulted, or would have had the propensity to result, in an inability to act as flight crew for at least 10 min
- Subttle or partial incapacitation associated with symptoms that resulted, or
  would have had the propensity to result, in a reduction of function or
  distraction from the flight crew task, but would be unlikely to have caused loss
  of control of an aircraft
- Evans et al. (2012): annual rate of incapacitation in UK (2004)
  - 36 incapacitations (main causes: cardiovascular and neurological)
  - 20 impairments (main causes : cardiovascular and psychiatric)
  - Greatest risk factor : age (X 5 in 60's compared to 40's)
- Subttle incapacitation are more difficult to detect and requires a good crew communication

#### **EFFECTS OF HYPOXIA**





- Poor attention, memory and coordination functioning

- Voice changes
- Insidious behavioural changes, eg: euphoria, loss of judgement, but subjectively, FEEL NORMAL!
- Loss of consciousness,
  - With or without preliminary cognitive signs,
  - Possibility of a total amnesia
  - Erratic movements of arms and head

#### **EFFECTS OF HYPOXIA**







#### **AAIASB REPORT "DOOMED FROM THE OUTSET"**



Before the flight, maintenance crew who had carried out a pressurisation check left the control on manual instead of automatic and the pilots failed to correct this during pre-take-off checks, so the aircraft did not pressurise as it climbed.

Post-take-off checks require no further confirmation of the pressurisation control selection.

When the audible cabin altitude alert sounded, the crew thought it was an erroneous configuration warning because the sound is identical, and their subsequent mindset and actions were determined by this preconception until hypoxia overcame them as the aircraft continued to climb.

When the decompression alarm went off, the crew – who had assumed that the decompression switch was on auto – mistakenly took this for a glitch in the positioning of the flaps, because the sounds emitted in both cases are identical.

As the aircraft climbed to 34,000 feet, both the pilots and passengers gradually suffered the effects of hypoxia, or low oxygen in the blood: giddiness, loss of consciousness and finally deep slumber.

The Captain, who had left his seat to check the cooling system, is believed to have **fainted** inside the cabin.



# **PERCEPTION**



#### **OUR PERCEPTION IS UNDER 3 CONSTRAINTS**

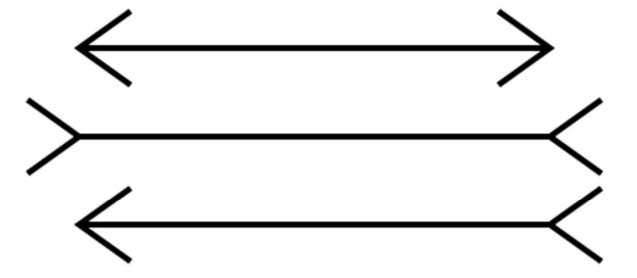
- We see what we can see
- We see what we want to see
- We see what we <u>learnt</u> to see

#### **DEPTH PERCEPTION**



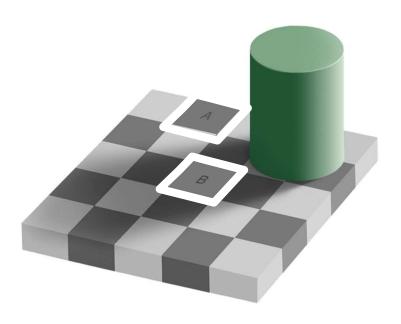


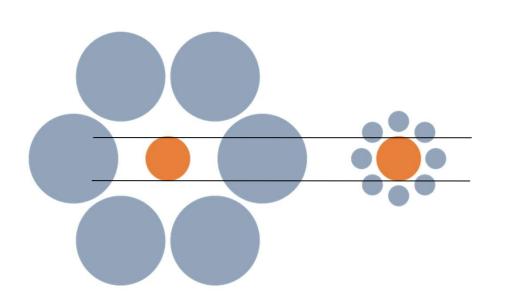




#### **AMAZING EFFECTS**

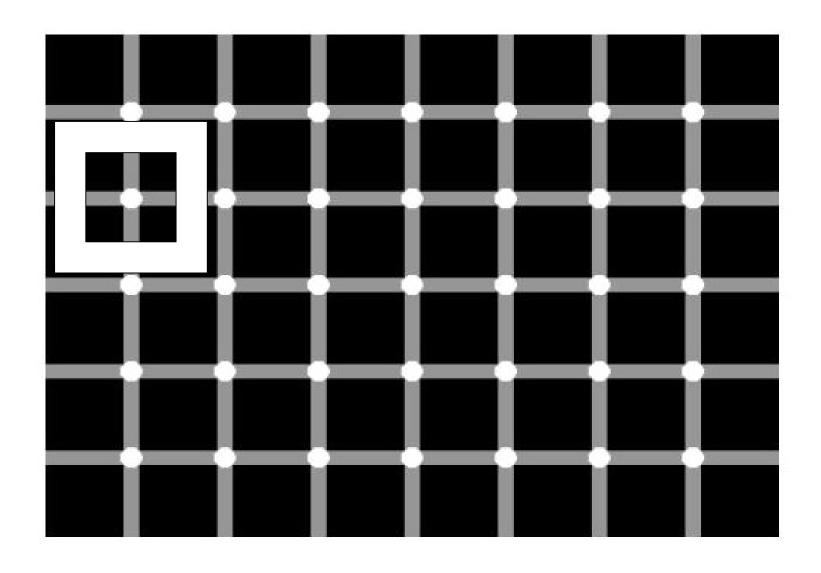






#### **COUNT THE BLACK DOTS**

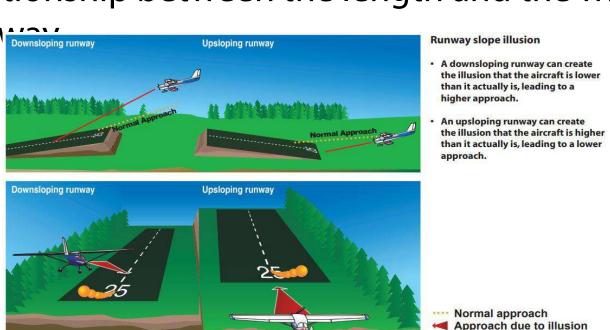






#### **LINEAR PERSPECTIVE ILLUSIONS:**

- May make a pilot change (increase or decrease) the slope of his/her final approach because of runways with different width, upsloping/downsloping runways
- Pilots learn to recognize a normal final approach by developing and recalling a mental image of the expected relationship between the length and the width of an average



#### BLACK-HOLE APPROACH ILLUSION



- During a final approach at night (with no stars or moonlight) over water, pilots may think that they are higher than they are
- Pilot may initiate an aggressive descent and wrongly adjust to an unsafe glide path below the desired three-degree glide path

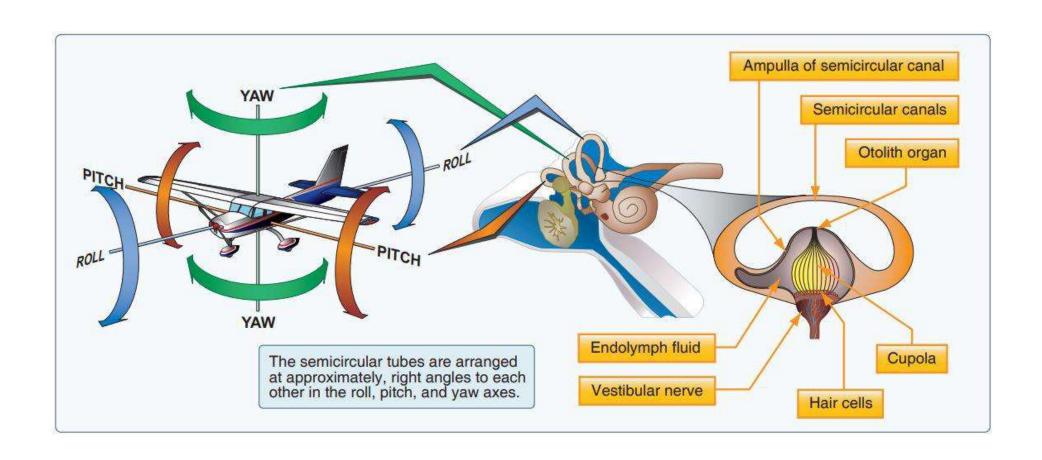


- Inability to determine one's position, location, and motion relative to the environment
- In aviation, inability to interpret aircraft attitude or speed
- Mainly due to the lack of visual reference (horizon)



- The body uses 3 integrated systems to assess orientation and movement in space :
  - Vestibular system—organs found in the inner ear that sense position by the way we are balanced
  - Somatosensory system—nerves in the skin, muscles, and joints that, along with hearing, sense position based on gravity, feeling, and sound
  - Visual system—eyes, which sense position based on what is seen
- The eyes often overcome the false signals that the other systems send to our brain as we are not meant to fly!





The vestibular system



- The leans: sudden return to level flight following a gradual and prolonged turn unnoticed by pilot:
  - Turn of 2 degrees or lower are below the detection threshold of the semi-circular system
  - Levelling the wings after such a turn may cause illusion that the aircraft is banking in the opposite direction
- Coriolis illusion: turning the head during the aircraft turn produce the illusion that the aircraft is banking, yawing, or pitching when it is not
- Somatographic illusion:
  - illusion being in a nose-up attitude, especially in conditions with poor visual references.
  - disoriented pilot may push the aircraft into a nose-low or dive attitude.
  - accelerating will produce a feeling of being nose up and decelerating gives a feeling of being nose down

#### **SOMATOGRAPHIC ILLUSION**





#### **GULF AIR FLIGHT 072**



- Scheduled international passenger flight from Cairo International Airport in Egypt to Bahrain International Airport in Bahrain, operated by Gulf Air.
- On 23 August 2000 the Airbus A320 crashed minutes after executing a go-around upon failed attempt to land, All 143 on board the aircraft were killed
- The flight crew suffered from spatial disorientation during the goaround and crashed into the waters 5 km from the airport
- Causes of the accident:
  - non adherence to a number of SOPs and loss of spatial and situational awareness by the aircraft crew during the approach and final phases of the flight.
  - A number of systemic factors were also contributed to the accident, including deficiency in crew resource management training by Gulf Air and safety oversights

#### THE MACGURK EFFECT







### **COGNITION**





#### **COGNITIVE FUNCTIONS**

- Understanding
- Memory
- Schema
- Learning
- Decision
- Attention



## **COGNITIVE PROCESS** Meta-cognition Executive Comprehension Action functions Reasonning Long-Term memory Memory Auditory processing Visuo-spatial processing Short term/ Working Memory **Attention** Sensory/perception

Input

#### **SHORT TERM MEMORY**



- Capacity for holding a small amount of information in memory in an active, readily available state for a short period of time.
- Duration of short-term memory around 10 to 15 seconds.
- Estimates of short-term memory capacity limits from about 4 to 9 items.
- Very fragile and sensitive to distraction.

Strategies to increase the number of items: gather them into meaningful "chunks"

Easier to remember 203 457 678 890 than 20 34 57 67 88 90





#### **WORKING MEMORY**

- Working memory is a cognitive system with a limited capacity that is responsible for temporarily <u>holding</u> <u>information</u> available for processing. Working memory is important for reasoning and the guidance of decisionmaking and behavior
- Fed with environment perception and knowledge in Long Term Memory.
- This memory is:
  - limited in capacity thus selective
  - shaped and targeted

In case of memory overload: unconscious release of information

#### **WORKING MEMORY TEST**



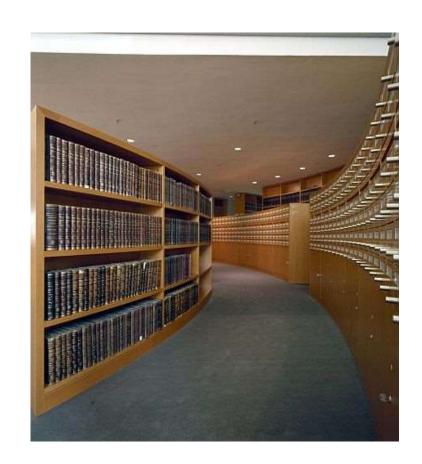
• N-Back test: the subject is presented with a sequence of stimuli, and the task consists of indicating when the current stimulus matches the one from *n* steps earlier in the sequence. The load factor *n* can be adjusted to make the task more or less difficult

https://www.psytoolkit.org/experiment-library/experiment\_nback.html

#### **LONG TERM MEMORY**



- Contains all knowledge
- Unlimited capacity, acquisition until death
- Nothing is forgotten... but all could be mislead
- Impossible to know if something is in memory
- Memories are very much associated to the circumstances of the events



What were you doing on 9/11 2001?

#### LONG TERM MEMORY AND KNOWLEDGE



Two forms of knowledge in memory:

#### Declarative knowledge

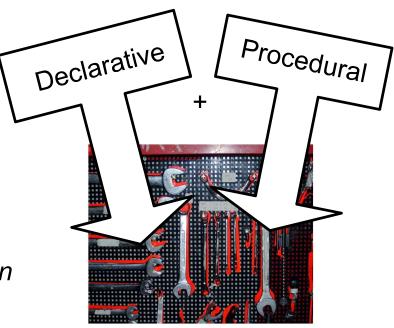
When we know "that": continents, HDMI plug exists...

We need to know both "that" and "how" to develop adaptive strategies in context.

#### Procedural knowledge

When we know "how" to drive, how to reach ENAC from... by bus

#### **Memory**



Individual Repertories
of schemata
to achieve a goal
in a given context

#### **SOME MEMORIES BIASES**



- **Egocentric bias** recalling the past in a self-serving manner, e.g. remembering one's exam grades as being better than they were, or remembering a caught fish as being bigger than it was.
- False memory confusion of imagination with memory, or the confusion of true memories with false memories.
- Hindsight bias filtering memory of past events through present knowledge, so that those events look more predictable than they actually were; also known as the 'l-knew-it-all-along effect'.



#### **LEARNING: SPACING EFFECT**

#### **Distributed learning** is opposed to **Massed learning**



Review of material increases long-term memory best when there is more time between introduction and review of material.

⇒ better for exams to be taken after a break than before, assuming there was a review before the exams, because of the spacing effect.

"Cramming" (intense, last-minute studying) the night before an exam is not likely to be as effective as studying at intervals over a much longer span of time.





#### **SCHEMA**

- An effective tool for understanding the world, most everyday situations do not require effortful processing - automatic processing is all that is required.
- New perceptions are organized into schema to act effectively without effort,
- For example we have a stairway schema and can apply it to climb staircases we never seen before.
- Each situation is not a new problem (what to do, how to achieve...). We have predefined answers in mind.





#### **SCHEMA**

- However, changing schemata is costly and painful. We prefer to keep older forms than to define new one. This explain why:
  - We don't read user's guide
  - We type "Return, return, return" without reading software windows...
  - We prefer to use a well known schema instead of an efficient one but rarely used

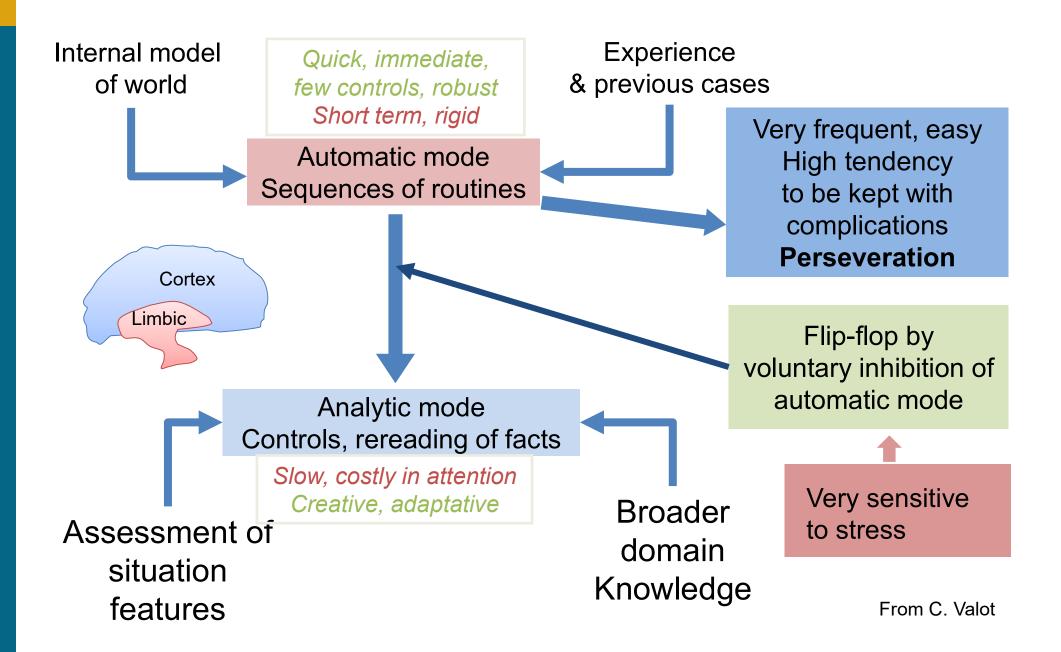






#### **HUMAN: AUTOMATIC AND ANALYTIC MODES**





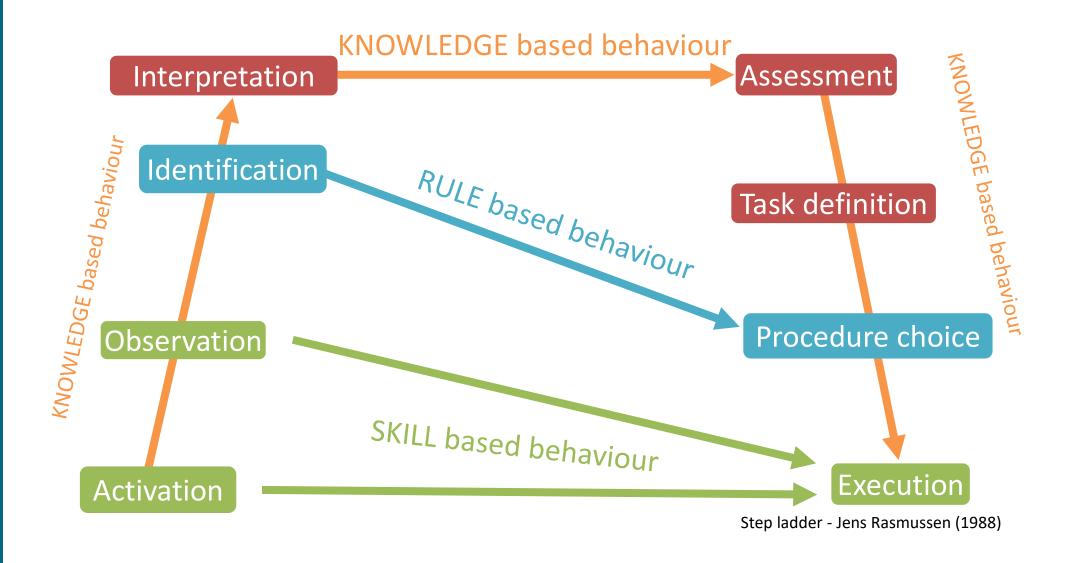


#### **SRK MODEL**

- Cognitive psychologist (Rasmussen) distinguished "skillbased" performance, "rule-based" performance, and "knowledge-based" performance.
- Skills are highly practiced behaviors that we perform routinely, with little conscious effort. They're literally automatic.
- Rule and Knowledge-based performance requires more mental involvement or conscious deliberation.
- We rely on them when skill-based performance do not work, typically in exceptional or novel situations.

# ACTIVITY CONTROL: SRK MODEL (RASMUSSEN) FROM DISCOVERY TO ROUTINES





#### TWO MAJOR TYPES OF DECISION



- Analytical (or rational)
  - Logical, considered, careful, thorough
  - No time pressures

#### Versus

- Intuitive (or naturalistic)
  - Instinctive, spontaneous
  - Urgent, dynamic situation







#### **ANALYTICAL DECISION MAKING**

- Define the problem
- Identify the options
- Explore each option
  - advantages and disadvantages
- Assess the risk for each option
- Select the best option and implement it
- Review whether it worked



# AN ANALYTICAL MODEL: 'SADIE'



**S** hare the information

A nalyse the problem

**D** evelop solutions

I mplement the best solution

**E** valuate (continually)

(Adapted from Australian Airlines' ATM Program)

#### **ANALYTICAL DECISION MAKING WORKS BEST WHEN..**



Cons

Dros

- Time is not 'critical'
- The options are clearly defined
- Knowledge or experience is low
- We want the 'best possible' outcome
- The decision needs to be justified or

agreed to by others



#### INTUITIVE/NATURALISTIC MODEL





#### **INTUITIVE DECISION MAKING**

- Based on experience and knowledge
- Helps us through everyday life
- Good for common or simple problems, and those requiring rapid response
- Subject to bias / expectancy
- Examples?



## INTUITIVE DECISION MAKING WORKS BEST WHEN...

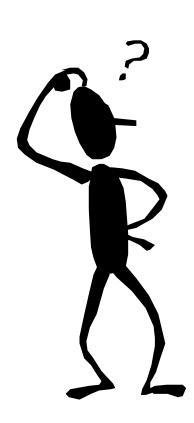


- Time is critical
- The situation is changing quickly and / or unclear
- There is an immediate threat and something must be done
- People have the experience to act intuitively
- Any adequate outcome will do



### **SMALL GROUP ACTIVITY: ANALYTICAL VS INTUITIVE?**





#### **Examples of situations where:**

- Analytical decision making is best?
  - Intuitive decision making is best?

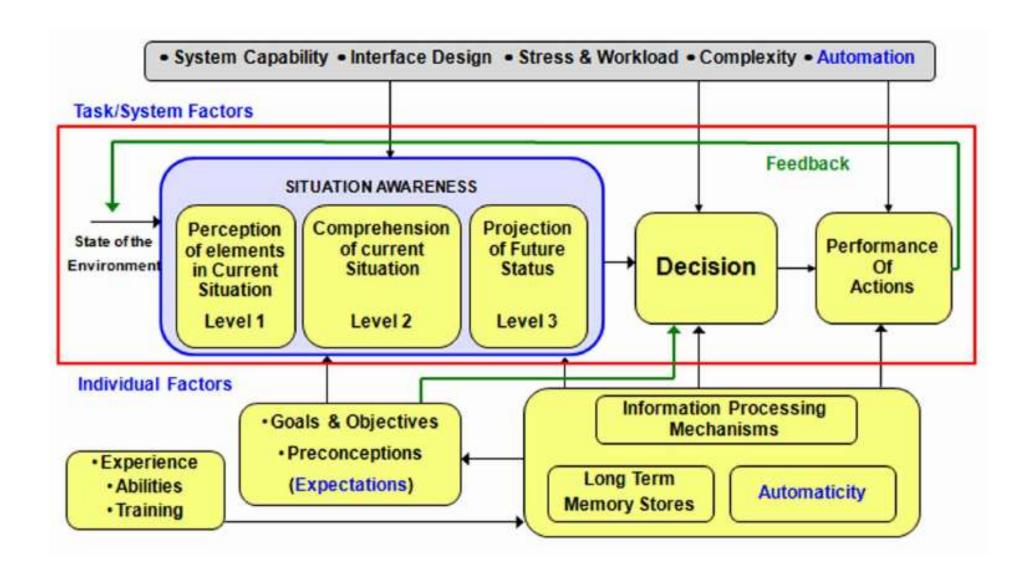
#### **SITUATION AWARENESS**



- The perception of environmental elements and events with respect to time or space, the comprehension of their meaning, and the projection of their future status.
- Having a clear and <u>up to date</u> understanding of what is going on around us

#### **SITUATION AWARENESS**





#### **HOW TO DETECT A LOSS OF SA?**



### Clues that you might be missing something:

- Unexplained discrepancies
  - Unusual timing
  - Unexpected results
  - Communication mismatch
- GPWS warning
- "Something seems strange, it doesn't feel right"
- Healthy doubt, ...

#### **HOW TO RECOVER FROM A LOSS OF SA?**



- Communicate:
  - Express any doubt
  - Ask for external assistance
- Set time deadlines to act
- Avoid fixation on the past problems
  - debrief problems after the flight

#### **KISSS**



#### Keep It Simple Stable and Safe (KISSS)

- Go back to the big picture
  - go to the last thing you were certain of
- Change the information source:
  - use raw data
  - basic information
  - external inputs
- Change the automation level (or take over)

#### **SMALL GROUP ACTIVITY**



- Provide and comment one example of accidents due to loss of situation awareness
- How this accident could have been prevented?



### ATTENTIO N

 Definition: selecting some information for further processing and inhibiting other information from receiving further processing

The cocktail party: ability to tune our attention to just one voice from a multitude



### SOME ASPECTS OF ATTENTION



- Focused attention: ability to respond discretely to specific visual, auditory or tactile stimuli
- Sustained attention: ability to maintain a consistent behavioural response during continuous and repetitive activity
- Selective attention: capacity to maintain a behavioural or cognitive set in the face of distracting or competing stimuli. Therefore it incorporates the notion of "freedom from distractibility"
- Divided attention: refers to the ability to respond simultaneously to multiple tasks or multiple task demands









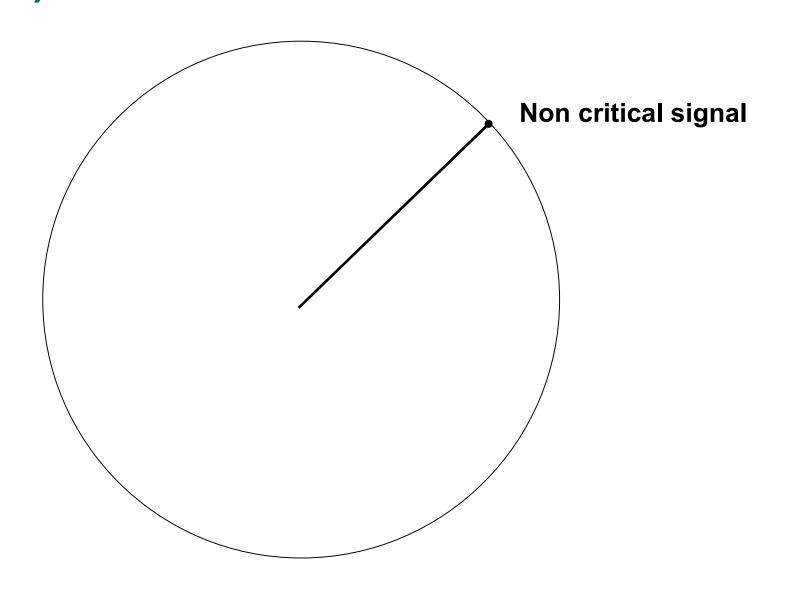


### VIGILANC E

- Ability to detect rare and random signals
- Used in monitoring tasks in highly automated systems

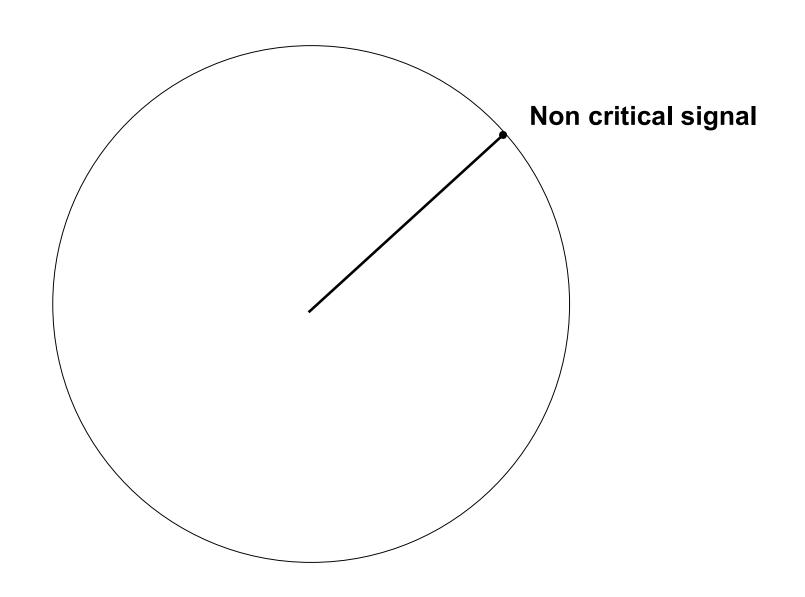


## THE CLOCK TEST (MACKWORTH, 1950)



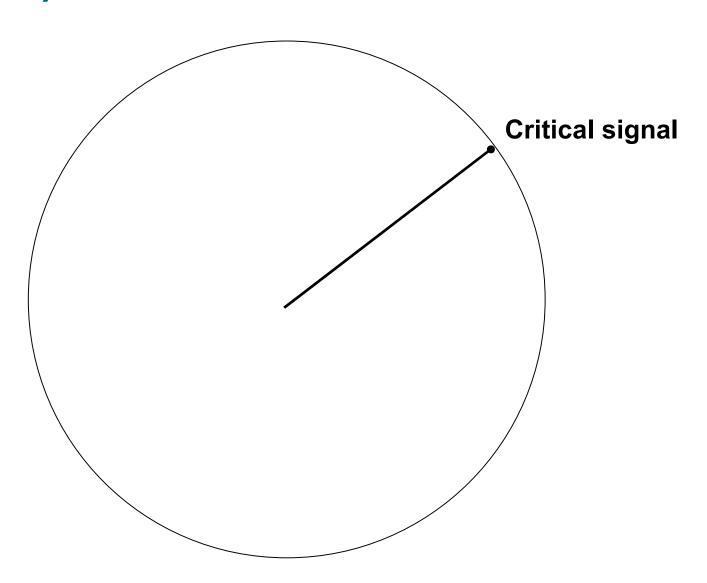


## THE CLOCK TEST (MACKWORTH, 1950)



# THE CLOCK TEST (MACKWORTH, 1950)

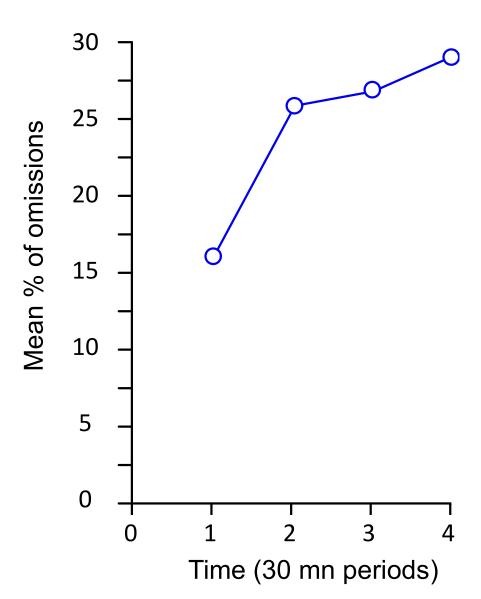




# VIGILANCE DECREMENT IN THE CLOCK TEST



(MACKWORTH, 1950)



(Mackworth, 1950)



### **FATIGUE AND SLEEP**



#### More than 80 fatigue related recommendations since 1989

#### **AVIATION:** The Federal Aviation Administration should:

Improve Oversight of Pilot Proficiency

- · Evaluate prior flight check failures for pilot applicants before hiring.
- Provide training and additional oversight that considers full performance histories for mombers demonstrating performance deficiencies.

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- NTSB classification : unacceptable response
- Develop and implement flight risk evaluation programs for EMS operators.
- · Require formalized dispatch and flight-following procedures including up-to-date weather information.

#### **Actions needed by Federal Agencies**

#### Improve Crew Resource Management

• This issue area was removed from the Most Wanted List on March 15, 2011

#### Reduce Accidents and Incidents Caused by Human Fatigue in the Aviation Industry

- Set working hour limits for flight crews, aviation mechanics, and air traffic controllers based on fatigue research, circadian rhythms, and sleep and rest requirements.
- Develop guidance for operators to establish fatigue management systems, including a methodology that will continually assess the effectiveness of these systems.

#### Reduce Accidents and Incidents Caused by Human Fatigue in the Aviation Industry

- · Set working hour limits for flight crews, aviation mechanics, and air traffic controllers based on fatigue research, circadian rhythms, and sleep and rest requirements.
- Develop guidance for operators to establish fatigue management systems, including a methodology that will continually assess the effectiveness of these systems.
- Use current research on neezing rain and rarge water dropters to revise the way aircrar are designed and approved for flight in icing conditions.
- · Apply revised icing requirements to currently certificated aircraft.
- 90 Require that airplanes with pneumatic deice boots activate the boots as soon as the airplane enters icing conditions.

# ACCIDENTS AT LEAST PARTIALLY ATTRIBUTED TO FATIGUE

	Airline and location	Date
1	American International Airways, Guantanamo Bay, Cuba	18 August 1993
2	Continental Express, Pine Bluff, Arkansas	29 April 1993
3	Korean Airlines, Nimitz Hill, Guam	6 August 1997
4	American Airlines, Little Rock, Arkansas	1 June 1999
5	FedEx, Tallahassee, Florida	26 July 2002
6	Georgian Express Ltd., Ile Pelée, Ontario	17 January 2004
7	MK airlines, Halifax, Canada	14 October 2004
8	Corporate Airlines, Kirksville, Missouri	19 October 2004
9	Shuttle America, Cleveland, Ohio	18 February 2007
10	Colgan Air, Buffalo, New York*	12. February 2009







#### **COLGAN AIR ACCIDENT**

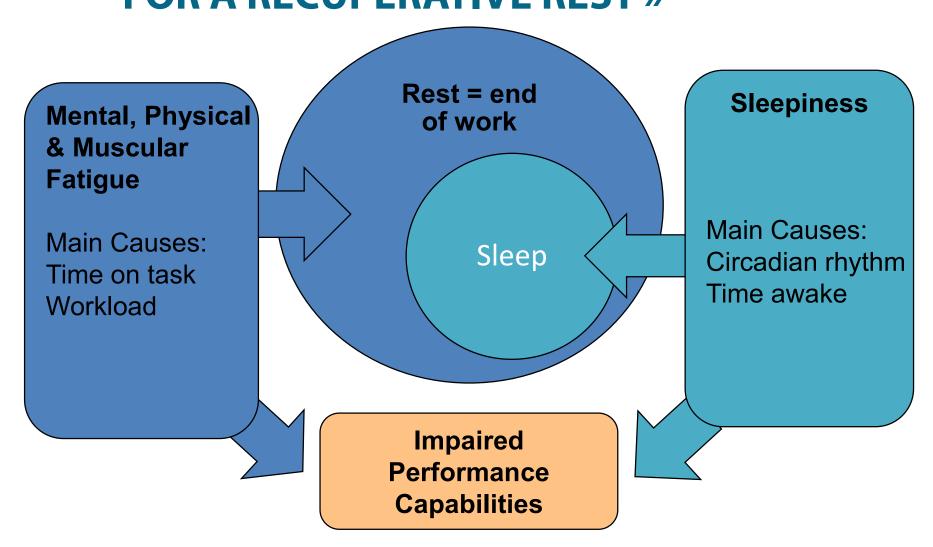






# « FATIGUE IS A BIOLOGICAL DRIVE FOR A RECUPERATIVE REST »







# FATIGUE DEFINITION (FRMS GUIDE, ICAO 2011)

A physiological state of reduced mental or physical performance capability resulting from sleep loss or extended wakefulness, circadian phase, or workload (mental and/or physical activity) that can impair a crew member's alertness and ability to safely operate an aircraft or perform safety related duties.





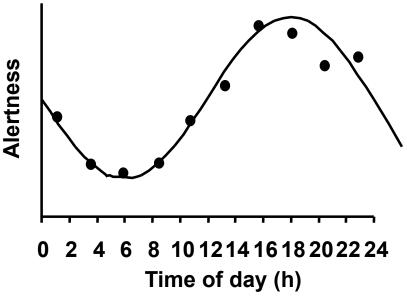
### MAIN FATIGUE FACTORS IN AVIATION

- Irregular hours of work
- Long duty times
- Jet lag
- Workload
- Monotony



### ALERTNESS COMPONENTS: THE 3-PROCESS MODEL





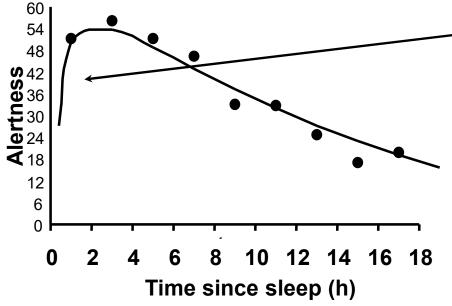
Process C (Clock)



Process W (Waking)

Process S (sleep)

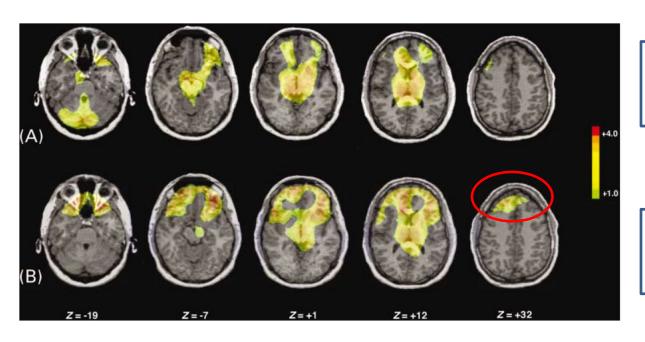








### BRAIN ACTIVATION AFTER AWEKENING (PROCESS W)



5 mn after awakening

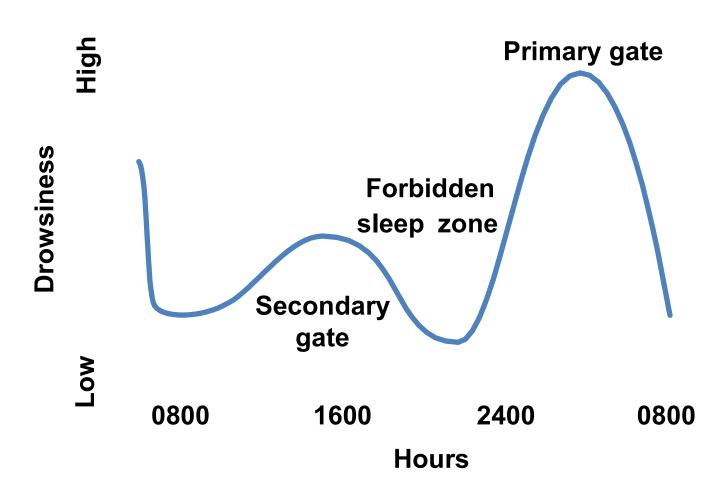
20 mn after awakening

- The prefrontal cortex takes longer to come "on-line" following sleep than other areas of the brain,
- Prefrontal cortex is involved in executive functions, inhibition processes, problem solving and divergent thinking





### 12 HOURS RHYTHM OF SLEEPINESS

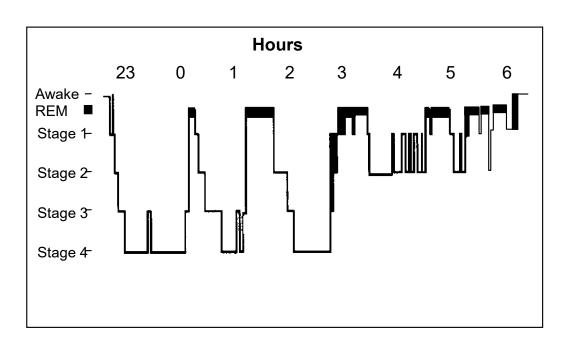


Schematic representation of time periods favoring sleep onset (taken from Stampi, 1989)



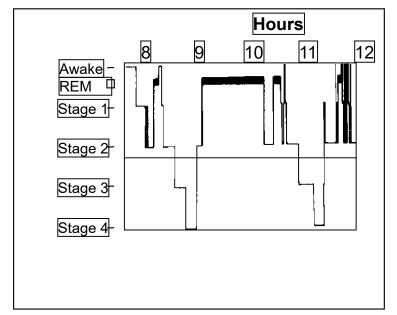
### SLEEP STRUCTURE

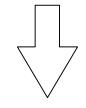
#### **Normal**



#### **Disturbed**

(e.g.: day sleep)





Recovery

**REM sleep** 

Stage 1

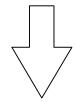
Stage 2

Stage 3

Stage 4

Light sleep

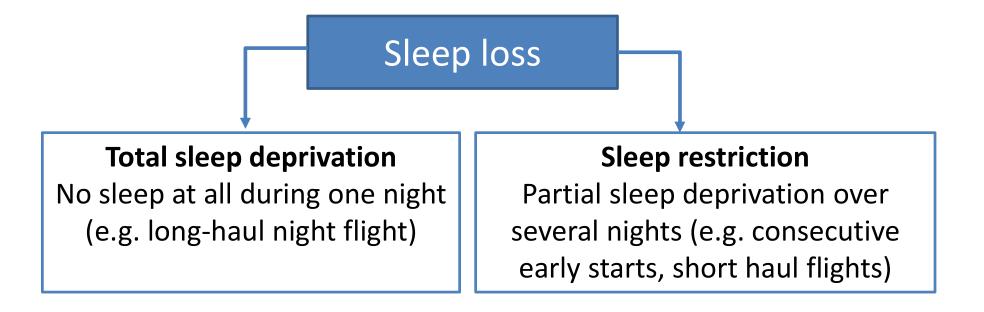
Deep sleep



**Fatigue** 



#### **SLEEP DEPRIVATION VERSUS SLEEP RESTRICTION**





### BLOOD ALCOHOL CONCENTRATION VS. SLEEP LOSS

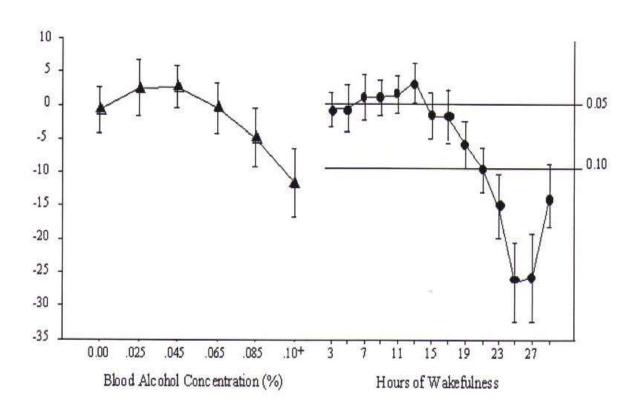


FIG. 1. Mean relative performance levels for there sponse latency component of the grammatical reasoning task in the alcohol intoxic ation (left) and sustained wakefulness condition. The equivalent performance decrement at a BAC of 0.05% and 0.10% are indicated on the right hand axis. Error bars indicate  $\pm$  one s.e.m.

#### **SLEEP LOSS AND PERFORMANCE**



#### Effects on cognitive performance Effects on Mood

- Lack of concentration,
- Periods of inattention,
- Reduction in alertness level
- Slow (re)actions,
- Alteration in short-term memory,
- Loss of critical analysis and advocacy,
- Interpretation errors,
- Visual illusions,
- Disorientation in time and space.

- Feelings of fatigue,
- Depressed state,
- Irritability,
- Loss of interest in people and events,
- Increasing and irresistible longing for sleep.

### MICROSLEEPS (LATE SLEEPINESS) DURING LONG-RANGE FLIGHTS

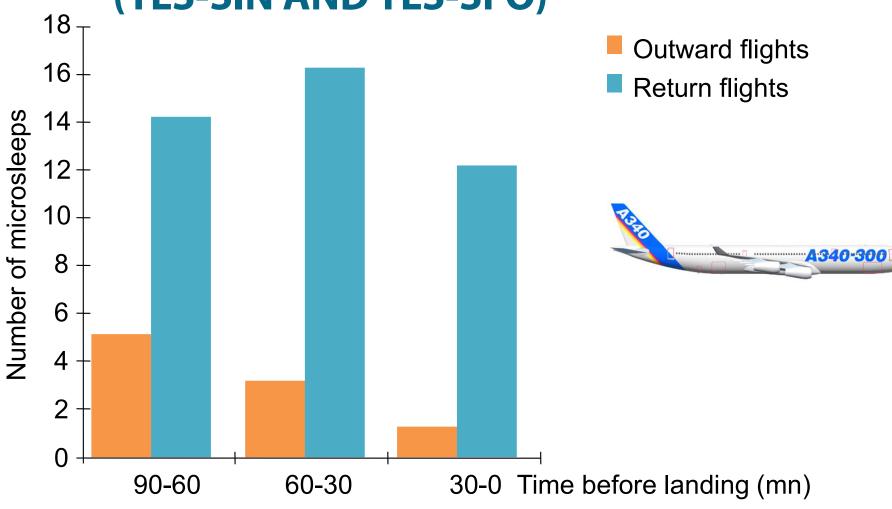








# A340 CERTIFICATION FLIGHTS (TLS-SIN AND TLS-SFO)



Microsleeps in the last 90 mn of the flights







### **FATIGUE SYMPTOMS**



Physical Symptoms	Mental Symptoms	Emotional Symptoms
<ul> <li>Yawning repeatedly</li> <li>Heavy eyelids or micro sleeps</li> <li>Eye-rubbing</li> <li>Nodding off or head drooping</li> <li>Headaches, nausea, or upset stomach</li> <li>Slowed reaction time</li> <li>Lack of energy, weakness, or light headedness</li> </ul>	<ul> <li>Difficulty concentrating on tasks</li> <li>Lapses in attention</li> <li>Failure to communicate important information</li> <li>Failure to anticipate events or actions</li> <li>Making mistakes even on well-practiced tasks</li> <li>Forgetfulness</li> <li>Difficulty thinking clearly</li> <li>Poor decision making</li> </ul>	<ul> <li>More quiet or withdrawn than normal</li> <li>Lack of motivation to do the task well</li> <li>Irritable or grumpy with colleagues, family, friends</li> <li>Low morale</li> </ul>

# MAIN EFFECTS OF FATIGUE ON PERFORMANCE

Velbees Velbees

- Sleep deprivation decreases:
- Innovation (divergent thinking)
- Flexibility of thought (revising plans)
- Competing distractions
- Effective communications
- Decision making under unexpected situations



at the cost of a compensatory effort

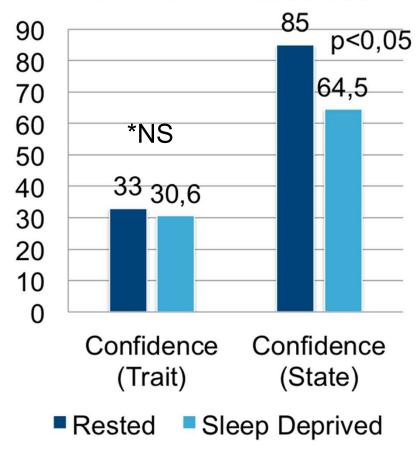


# SLEEP DEPRIVATION AND RESIDENTS CONFIDENCE



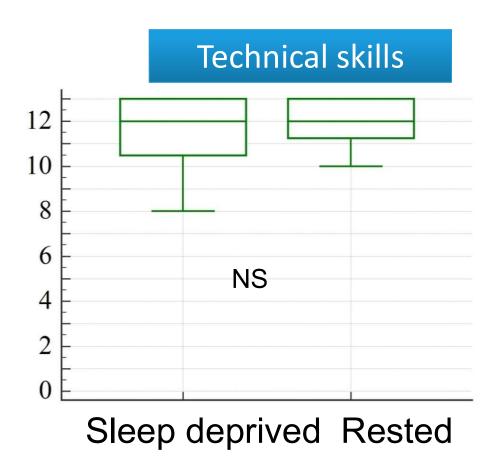
- No significant differences for the trait of confidence
  - ⇒Groups have equivalent level of general confidence before the simulation
- •Residents under sleep deprivation reported a significant lower level of current confidence than rested residents

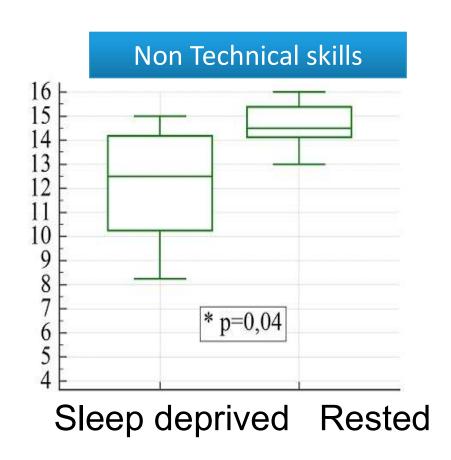
#### **Levels of Confidence**



# EFFECTS OF SLEEP DEPRIVATION ON RESIDENTS TECHNICAL AND NON-TECHNICAL SKILLS





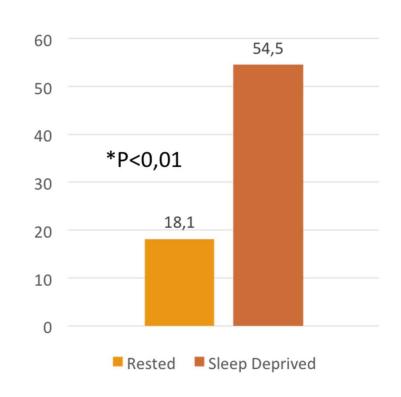


### IMPACT OF SLEEP DEPRIVATION ON PERFORMANCE IN RESIDENT IN **ANESTHESIA**





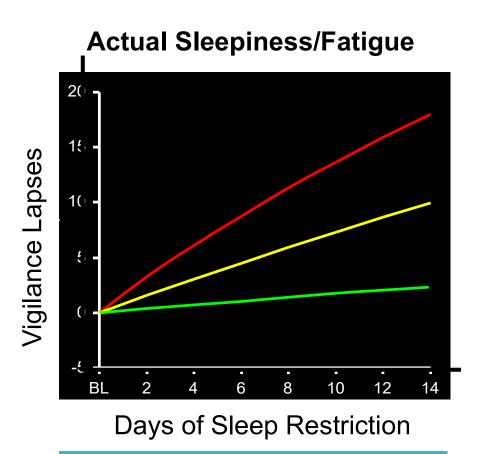
- Sleep deprivation increases the frequency of initial decision changes under the pressure of authority
- Suggest a change in resident confidence and influence of authority



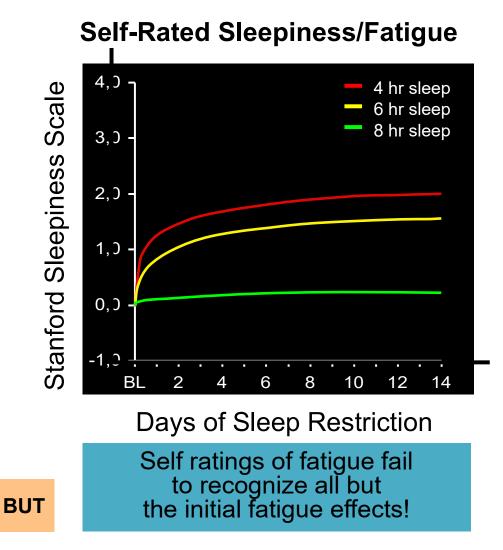
% of residents who changed their initial decisions

# SELF-ASSESSMENT OF CHRONIC FATIGUE IS NOT ACCURATE









Van Dongen, Maislin, Mullington, and Dinges (2003)

### MOST FREQUENT SLEEP DISORDERS



#### Insomnia:

- Difficulty falling asleep
- Waking up often during the night and having trouble going back to sleep
- Waking up too early in the morning

### Obstructive Sleep Apnea Syndrome:

- Potentially serious sleep disorder
- Occurs when a person's breathing is interrupted during sleep
- Caused by a blockage of the airway
- Symptoms: snoring, daytime sleepiness, fatigue, restlessness during sleep, gasping for air while sleeping and trouble concentrating

### Restless legs syndrome:

- Causes an intense, often irresistible urge to move the legs
- Symptoms: daytime sleepiness, irritability and concentration





Situations	Points
Sitting and reading	
Watching TV	
Sitting inactive in a public place (e.g. Theatre or a meeting)	
As a passenger in a car for an hour without a break	
Lying down to rest in the afternoon when circumstances permit	
Sitting and talking to someone	
Sitting quietly after lunch without alcohol	
In a car, whilst stopped for a few minutes in traffic	

How likely are you to doze off or fall asleep in thee situations:
Would never doze = 0 point
Slight chance of dozing=1 point
Moderate chance of dozing=2 points
High chance of dozing = 3 points

**Total score meaning:** 

0-10: normal

10-12 : borderline

12-24 : abnormal

### **CONTROLS SLEEP OPPORTUNITY**





Level I controls are intended to make sure you get enough time off between shifts to get enough sleep

Schedules are evaluated according to:

- length and timing of shifts
- length and timing of breaks
- number of shifts worked in a row
- number of days off between shifts

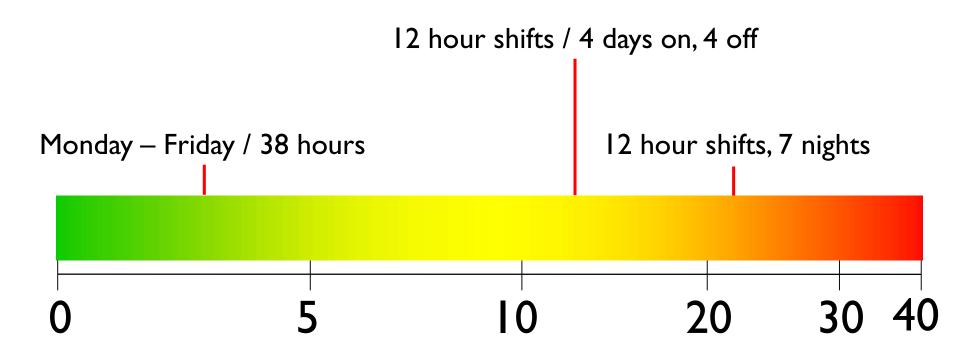
### A) Fatigue Likelihood Scoring Matrix for Work Schedules

	0 points	I point	2 points	4 points	8 points
a) Total hours per 7 days	≤ 36 hours	36.1 – 43.9	44 – 47.9	48 – 54.9	55+
b) Maximum shift duration	≤ 8 hours	8.1 – 9.9	10 – 11.9	12 – 13.9	≥ 14
c) Minimum short break duration	≥ 16 hours	15.9 – 13	12.9 – 10	9.9 – 8	≤ 8
d) Maximum night work per 7 days	0 hours	0.1 – 8	8.1 – 16	16.1 – 24	≥ 24
e) Long break frequency	≥ I in 7 days	≤ I in 7 days	≤ I in I4 days	≤ I in 21 days	≤ I in 28 days

### **CONTROLS SLEEP OPPORTUNITY**



## B) Fatigue Likelihood Scores for work schedules



Score according to the Matrix of Work Schedules

### **INDIVIDUAL PREDICTIVE TOOLS**



### Individual Fatigue Likelihood Score "IFLS"

A simple calculation can give you a fatigue likelihood score.

Prior sleep factor	Threshold value	Score
X (Sleep in prior 24 hours)	5 hours	Add 4 points for each hour below threshold
Y (Sleep in prior 48 hours)	12 hours	Add 2 points for each hour below threshold
Z (time awake since last sleep)	Y	Add 1 point for each hour of wakefulness greater than Y

### **INDIVIDUAL PREDICTIVE TOOLS**



FATIGUE ASSESSMENT	SCORE
STEP 1: Sleep in prior 24 hours Sleep ≤ 2h 3h 4h 5+h Points 12 8 4 0	4
STEP 2: Sleep in prior 48 hours         Sleep       ≤ 8h       9h       10h       11h       12+h         Points       8       6       4       2       0	2
STEP 3: Hours awake since last sleep (at the end of the shift) If sleep in Step 2 is greater than hours awake, points = 0. If less, add 1 point per hour awake greater than sleep in Step 2.	3
Total points to determine your score	9

WHAT FATIGUE LEVEL?		
SCORE	CONTROL LEVEL	
1-4	Fatigue risk: moderate	
5-8	Fatigue risk: high	
9+	Fatigue risk: very high	
Refer to the departmental fatigue risk management guidelines for approved controls		

IFLS Card

Individual
Fatigue
Likelihood
Score

### **INDIVIDUAL PREDICTIVE TOOLS**



### Sample Decision Tree with IFLS

Score	Action		
0	No action. Except in the presence of higher level indicators		
I-4	Talk to supervisor and undertake approved individual countermeasures (i.e., self monitoring for symptoms, team monitoring by colleagues, task rotation)		
5-10	File fatigue report with supervisor. Organize supervisory checks. Complete symptom checklist, task re-assignment		
10+	File fatigue report with manager. Do not engage in risky behaviour. Do not start shift until fit for work.		

# MANAGING FATIGUE NAPPING



- Nap: any sleep period with a duration of less than 50% of the average major sleep period of an individual (ie. max 4 hours)
- May last a few minutes up to several hours
- Benefits: reduce subjective and objective sleepiness but can also improve cognitive functioning, psychomotor performance and enhance short-term memory and mood
- Alerting benefits comparable, and often higher, to other countermeasures against sleepiness and performance decrements (caffeine, modafinil,...)

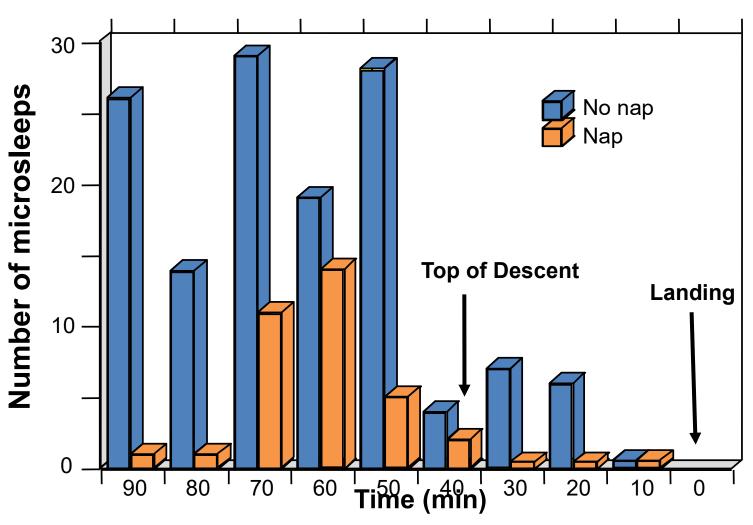


#### **RECUPERATIVE VALUES OF NAP**

- Brief naps (less than 20 min) improve sleepiness and performance after both a restricted nocturnal sleep and a nocturnal sleep of normal duration
- A nap of 10 mn improves subjective and objective alertness, increase feelings of vigour and decrease fatigue, improve accuracy and speed on a number of cognitive tasks
- In case of sleep restriction or with normal nocturnal sleep duration, brief naps and long naps produce comparable benefits to alertness
- In case of total sleep deprivation, long naps have greater benefits than short naps



### INFLIGHT SLEEP MANAGEMENT: EFFECTS OF COCKPIT NAPPING ON MICROSLEEPS



#### THE WRONG NAP



- Long napping (over 30 min) may produce some side effects,
   « sleep inertia »
- Temporary reduced alertness and performance
- Generally last 20 min after a spontaneous wake up

Inertia may last much longer when wake-up occurs during slow wave sleep, especially when:

- Napping at night
- After a high sleep deprivation



Better to limit napping to 20 min

#### **NAPPING IS EFFICIENT BUT...**



### Sleepy pilot sent Air Canada jet into a dive after mistaking Venus for oncoming plane

- "Under the effects of significant sleep inertia, the first officer perceived the oncoming aircraft as being on a collision course and began a descent to avoid it."
- "The initially mistook the planet Venus for an aircraft, but the captain advised again that the target was at the 12 o'clock position and 1000ft below."
- "When the FO saw the oncoming aircraft, the FO interpreted its position as being above and descending towards them."
- "The FO reacted to the perceived imminent collision by pushing forward on the control column."

(Transportation Safety Board of Canada, 2012)



#### **EVEN BETTER: POWER NAP**



- Nap + caffeine = Power Nap
- It is more effective than the regular nap in improving alertness
- Power Nap Management:
- Caffeine intake <u>before</u> to prevent sleep inertia
- No more than 20 to 30 min long (before to enter a normal sleep cycle)
- Never on the job, only during a break!
- Not in your bed!



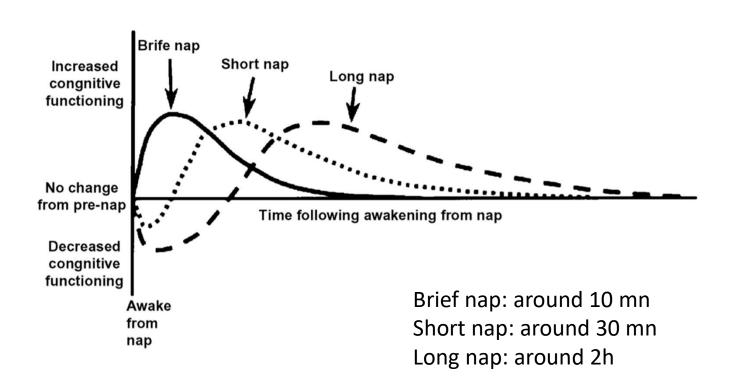
### **Effects of Power Nap:**

Good alertness directly after awakening Better memory recall after sleep Reversing damages of sleep deprivation





### HYPOTHETIZED BENEFITS/RISKS OF NAPS DEPENDING ON THEIR LENGTH



Lovato & Lack, 2010

### PROTECT YOURSELF FROM BLUE LIGHT AT NIGHT



Even dim light can interfere with a person's circadian rhythm and melatonin secretion. A mere eight lux—a level of brightness exceeded by most table lamps and about twice that of a night light—has an effect

While light of any kind can suppress the secretion of melatonin, blue light at night does so more powerfully. The blue light suppressed melatonin for about twice as long as the green light and shifted circadian rhythms by twice as much

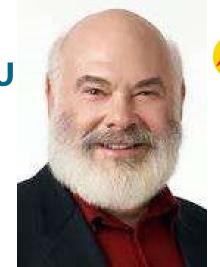
(3 hours vs. 1.5 hours).

- Use dim red lights for night lights.
- Avoid looking at bright screens beginning two to three hours before bed.
- If you work a night shift or use a lot of electronic devices at night, consider wearing blue-blocking glasses
- Expose yourself to lots of bright light during the day, which will boost your ability to sleep at night, as well as your mood and alertness during daylight



### **FALLING ASLEEP: THE 4-7-8 BREATHING TECHNIQU**





- Exhale completely through your mouth, making a whoosh sound.
- Close your mouth and inhale quietly through your nose to a mental count of **four**.
- Hold your breath for a count of seven.
- Exhale completely through your mouth, making a whoosh sound to a count of eight.
- This is one breath. Now inhale again and repeat the cycle three more times for a total of four breaths
- Practice it every day
- Significant sleep improvement after 2-3 weeks

### THE MILITARY METHOD (SHARON ACKERMAN)



- 1. Relax your entire face, including the muscles inside your mouth.
- 2. Drop your shoulders to release the tension and let your hands drop to the side of your body.
- 3. Exhale, relaxing your chest.
- 4. Relax your legs, thighs, and calves.
- 5. Clear your mind for 10 seconds by imagining a relaxing scene.
- 6. If this doesn't work, try saying the words "don't think" over and over for 10 seconds.
- 7. Within 10 seconds, you should fall asleep!





### **AMOUNT OF CAFFEINE IN VARIOUS DRINKS**

Type of drink	Size	Caffeine (mg)
Coffee brewed	237	95-200
Coffee brewed, decaf	237	2-12
Espresso	30	47-75
Espresso, decaf	30	0-15
Instant coffee	237	27-173
Instant, decaf coffee	237	2-12
Black tea	237	14-70
Black tea, decaf	237	0-12

### **AMOUNT OF CAFFEINE IN VARIOUS DRINKS**







Type of drink	Size	Caffeine (mg)
Green tea	237	24-45
Iced tea	237	11-47
Coca-Cola	355	23-35
Dr Pepper	355	36-42
Red Bull	248	75-80

#### MAIN EFFECTS OF CAFFEINE



- Takes around 30 min after intake to have an effect,
- The effects may last for 5 hours after intake
- Can be used as a <u>short-term</u> strategy only
- Avoid taking caffeine when already alert. Use it to increase the effect when alertness is low
- 150-250 mg of caffeine has a significant effect of alertness and performance
- Increases sleep latency and impairs sleep quality
- Large inter-individual differences in the sensitivity to caffeine

#### **ENERGY DRINKS**



### Side effects:

- Palpitations / tachycardia
- Tremor / shaking
- Agitation / restlessness
- Gastrointestinal upset
- Chest pain / ischaemia
- Dizziness / syncope
- Paraesthesia (tingling or numbing of the skin)
- Insomnia
- Respiratory distress
- Headache





### **STRESS**

### **STRESS: AN ARCHAIC SIGNAL**



- Our body has been adapted against external stressors so that our internal (homeostatic) balance would be restored and maintained.
- This mechanism is tailored in order to solve things in a fast and easy way with 2 possibilities: fight or flight
- This struggle of our body against stressors is called the **General Adaptive Syndrome** (G.A.S. Selye 1936)
- This mechanism is an archaic signal that our life is endangered. So we have to use adequate adaptive response

### **BIOLOGY OF STRESS**

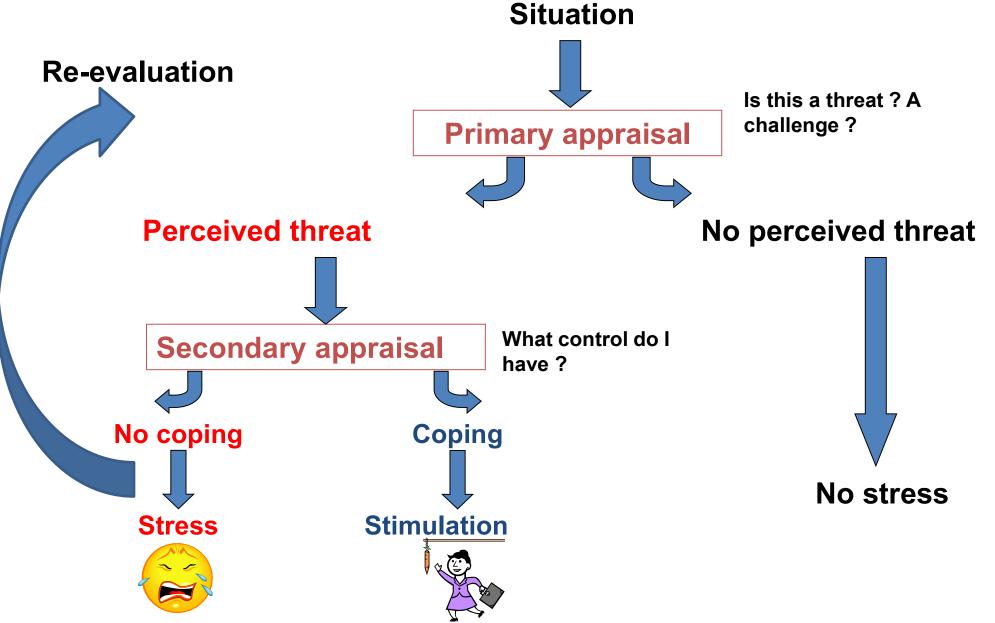




### LAZARUS (1968) - PSYCHOLOGICAL APPRAISAL



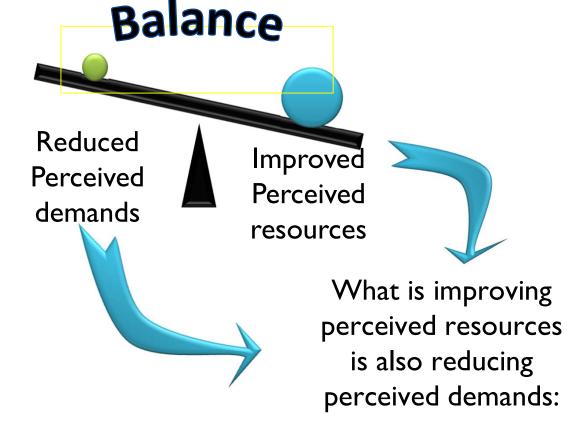




### POSITIVE BALANCE BETWEEN DEMANDS AND RESOURCES



This cognitive model of stress shows ways to improve coping capacities

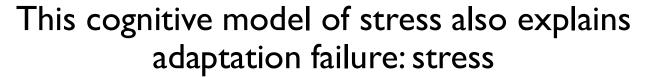


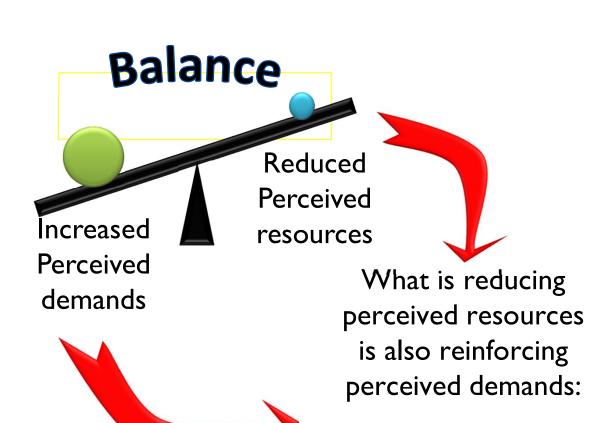


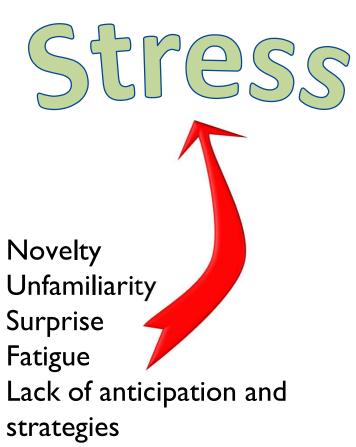
- Training
- Familiarity
- Anticipation
- Strategies
- Self-confidence
- Motivation

### NEGATIVE BALANCE BETWEEN DEMANDS AND RESOURCES













- Focus on "here and now"
- Impairment of long-term memory and prospective memory (what you are planning to do in the next coming minutes)
- Cognitive fixation with a reduced available time to access knowledge and procedure





### **ACUTE STRESS AND PERFORMANCE**

- **Shock**: shift from automatic actions to controlled actions, costly in resources and time. Shift from implicit memory (witout awareness) to explicit memory (with awareness) =>Delay in action, "paralysis by analysis"
- **Panic**: back to instinctive responses, oriented towards survival, impaired short term memory
  - => Freeze or instinctive responses

# ACUTE STRESS AND PERFORMANCE



### Confirmation bias

- =>> searching the same information to confirm the preselected hypotheses
- Do not challenge the action plan and to revise the selected solutions

### **ACCIDENT EXAMPLES**



- Air Asiana, San Francisco, July 6
   2013
  - The trainee pilot flying was "stressed about the approach to the unfamiliar airport and thought the autothrottle was working before the jet came in too low and too slow »
- Air France Rio Paris, June 1 2009
  - Inappropriate response" from stressed pilots







### **HUMAN ERRORS & VIOLATIONS**

### **MOVIE: BRITISH MIDLAND**







# **EVEN BEST EXPERTS CAN FAIL...**



# DIFFERENCE BETWEEN ERROR AND VIOLATION...



I am doing an error when...

- My intention is not adapted to the situation
- My action is not adapted to my intention

I am doing a violation when...

I am not complying with a rule, a procedure a standard

### By definition, there is no intention in error

We can't decide to not committing error

### Violation is a voluntary act

Most frequent reason:« do the job»

I have the sun in the eyes, I ran the redlight, I did not see it

I see a high speed car coming behind me I ran the redlight



# WHY ARE THEY DOING THAT?



They are mad?

They are running out of time?

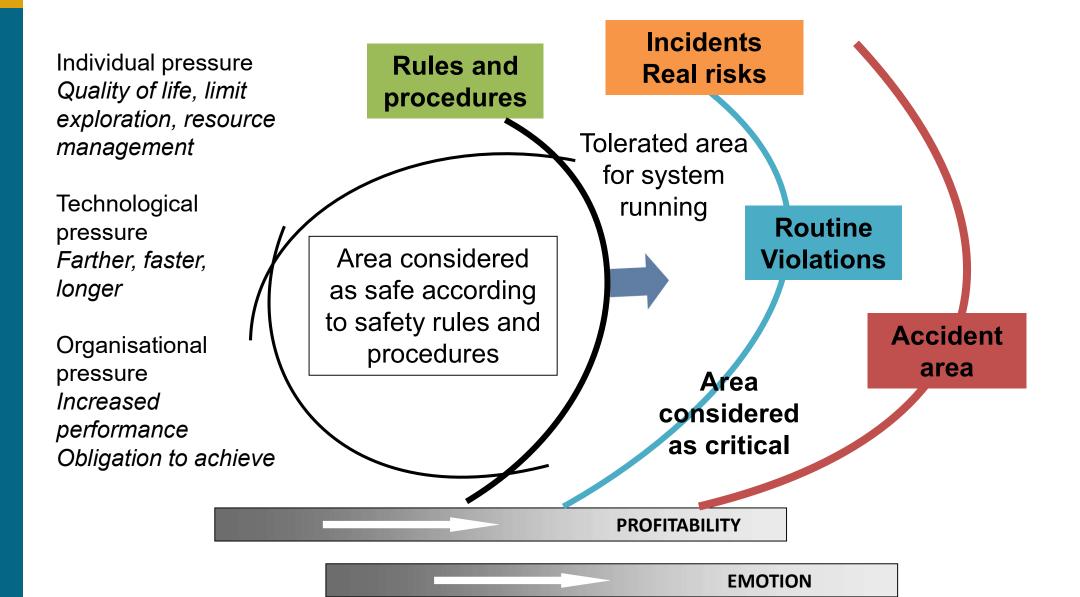
System failure?



The willingness to do the job...

# ADAPTATION AND PROGRESSIVE MIGRATION





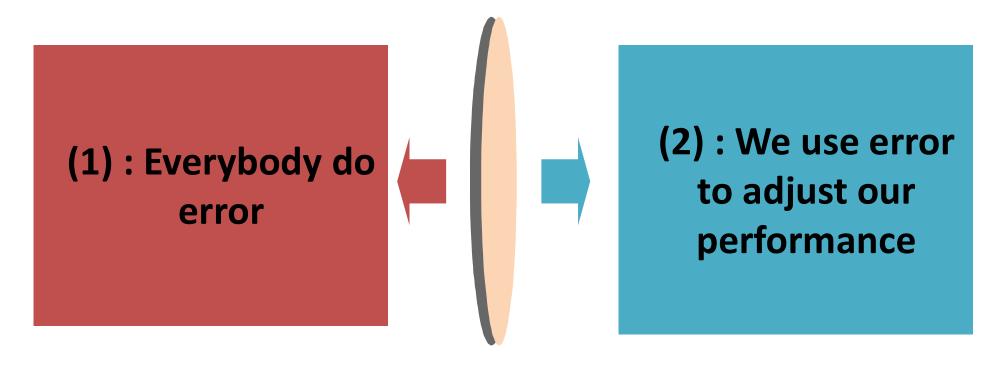
### « ERROR IS HUMAN!



**>>** 

« Errors and intelligence are the 2 sides of the same coin » (J. Reason)

### It means:

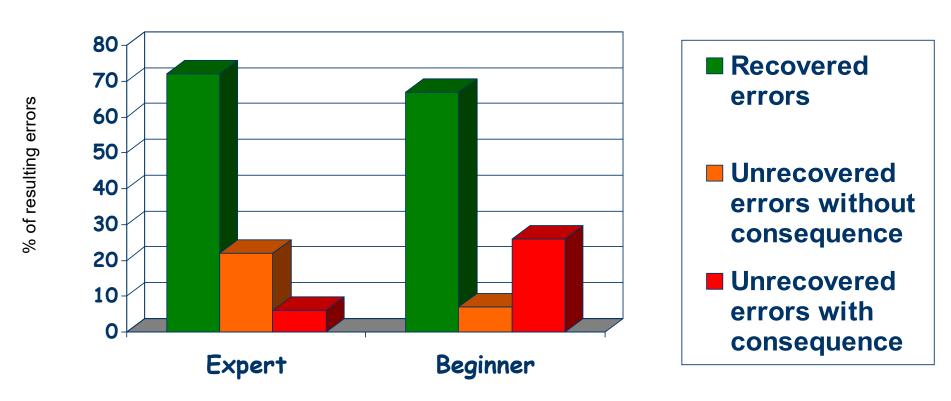


#### **ERRORS AND RISK MANAGEMENT**





- Errors are inevitable (line pilots make approx. 2 errors every hour!)
- Managing their consequences is crucial!



Source : Amalberti, 1998

# THERE IS NO LINK BETWEEN ERROR AND THEIR CONSEQUENCE



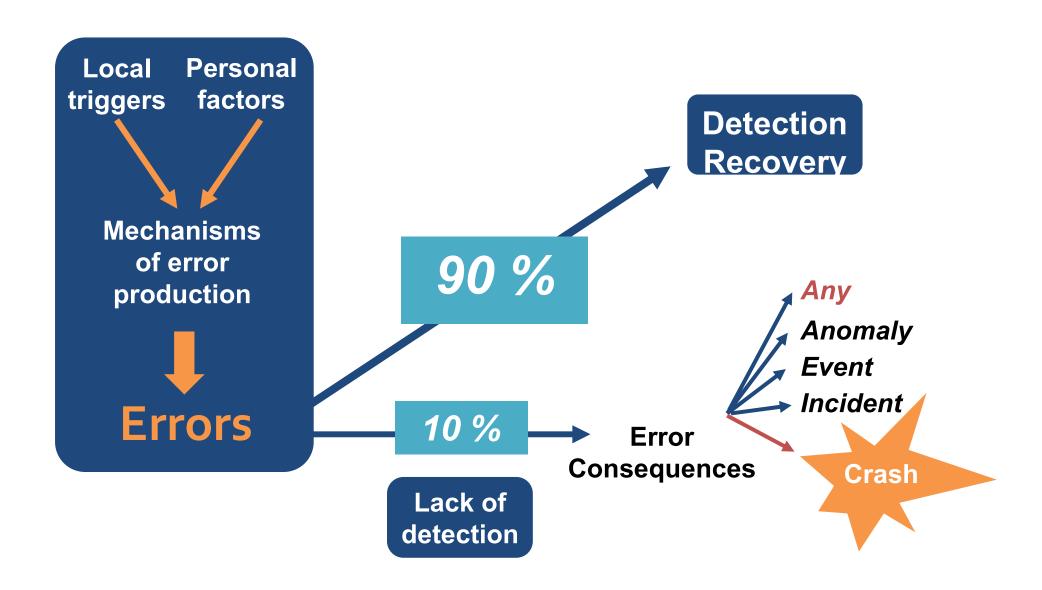






# ERROR DETECTION AND RECOVERY





#### PREVENTING ERRORS...



- Use of the associated working documents
- Preparation, anticipation, planning
- Organising the work space
  - Differential storage of tools, parts, labels
  - Use of personal reminders, post-its, etc...
- Mutual supervision and assistance
- Training: reliable personal routines
- Design of technical systems
- Checklists

•

#### **DETECTING ERRORS BY...**



- Self-checking
  - Common operations checking
  - Systematic operations checking
  - Raising the question
  - Observing the outcome of the action
- Detection by others
  - Mandatory checks
  - Cross-checks
  - Take note of your colleagues
- Abnormal cues (technical: noise, indication, operation...)

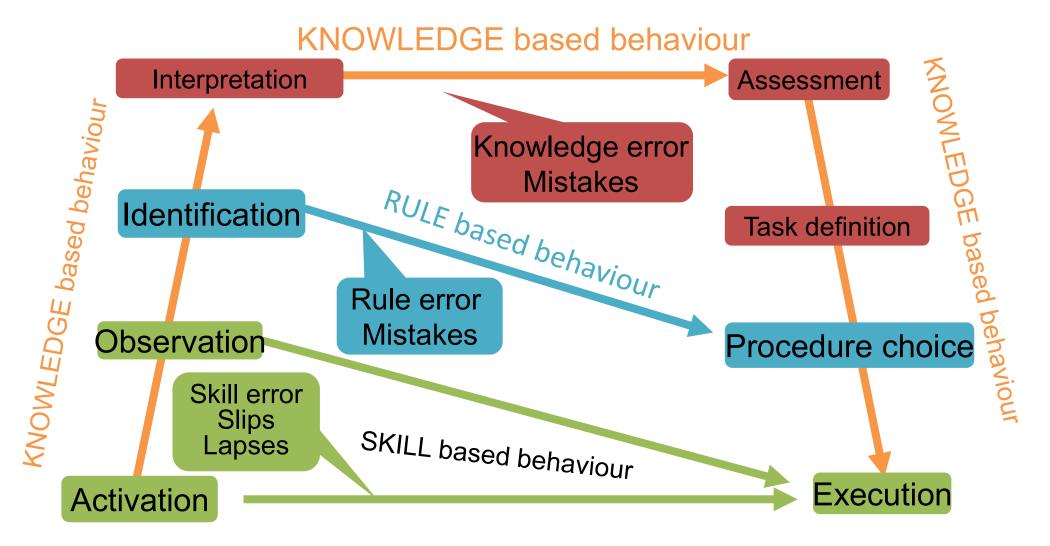
### **DETECTION... A FEW BASIC CONDITIONS**



- What are the conditions for a self-check to be effective and useful?
  - Time
  - Doubt enough
  - Knowing about your possibility of error
- What are the conditions for a cross-check to be effective and useful?
  - Accept the possibility of making errors,
  - Do not diminuish the one who made the error (don't call him stupid of that!)
  - Show mutual respect

# ACTIVITY CONTROL: SRK MODEL (RASMUSSEN) FROM DISCOVERY TO ROUTINES







# « ERROR IS HUMAN? »

red green blue orange green orange red blue orange red orange green orange blue blue red blue green orange blue red orange green blue orange blue blue orange green orange green blue red red orange green blue green orange red rouge orange green bleu blue red green blue red blue orange green red green blue orange blue red orange green orange blue blue





### **ERRORS AND LEARNING**

When errors are detected



They are corrected





red green blue orange green orange red blue red orange orange blue green orange blue red blue red blue

The behavior is adjusted:

- Increase of margin
- Increase of attention



Learning and adaptation

# THE NEW CHALLENGE: MANAGE THE CONSEQUENCES



- Error is natural and cannot be avoided
- No link between error and their consequences
- What is needed is to manage the consequences



Managing the consequences is a very important aspect for a good professional

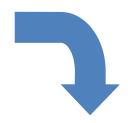
### THE VICIOUS CIRCLE OF THE ERROR **TABOO**







« Good professionals are not committing errors »



The error becomes a mistake

We must not talk of our errors





Errors have more easily serious consequences

The errors stay unvisible for anyone



The system cannot set protection against the consequences of errors



# THE VIRTUOUS CIRCLE OF HUMAN FACTORS







« Human is clever and he can do errors »



Errors and accidents are dissociated



I talk of my errors with my colleagues



My error is less likely to have serious consequences

I decide to report my errors



The organisation Set protections



The organisation process the information



# THE POSITIVE APPROACH OF HUMAN FACTORS



- Most of our understanding of safety is based on error, failures analysis
- We learn from our errors but even more from how we are able to manage our errors or critical situations
- Safety should learn from critical situations successfully managed (positive taxonomy)









### **PSYCHOSOCIAL FACTORS**



# DEFINITIONS AND SCOPE OF SOCIAL PSYCHOLOGY

- Social psychology is about understanding individual behavior in a social context
- Deals with the factors that lead us to behave in a given way in the presence of others, and look at the conditions under which certain behavior/actions and feelings occur
- Topics examined in social psychology include: social cognition, social influence, attitudes and stereotypes, communication, leadership



## MILGRAM EXPERIMENT ON OBEDIENCE



- Milgram (1963) investigates the obedience to authority
- Participants selected for his experiment by newspaper advertising for male participants to take part in a study of learning at Yale University
- Procedure: the participant (the teacher) was paired with another person (the learner, a colleague of Millgram)

## **MILGRAM**





# **CONFORMITY EXPERIMENT**

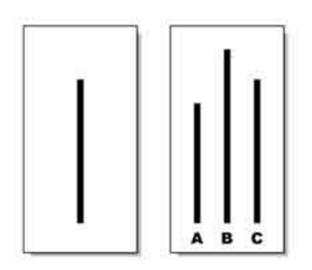




# SOLOMON ASCH – CONFORMITY EXPERIMENT







- 8 participants and only 1 naïve subject
- Asked to compare the lines in a "vision test"
- The 7 confederates agreed before the experiment to give the wrong answer in 12 trials
- 32% of participants conformed with the incorrect responses
- 2 mechanisms:
  - normative influence: to fit in with the group
  - informational influence: they believe the group is better informed than they are



# FACTORS AFFECTING CONFORMITY

### **Increase conformity**

- Size of the group
- Task difficulty
- Status of MajorityGroup

### **Decrease conformity**

- •Social support (if one person gave a different answer, conformity dropped)
- Answer in private



# ATTRIBUTION THEORY

- When we explain the behavior of others we look for enduring internal attributions, such as personality traits: fundamental attribution error.
- When we try to explain our own behavior we tend to make external attributions, such as situational or environment.

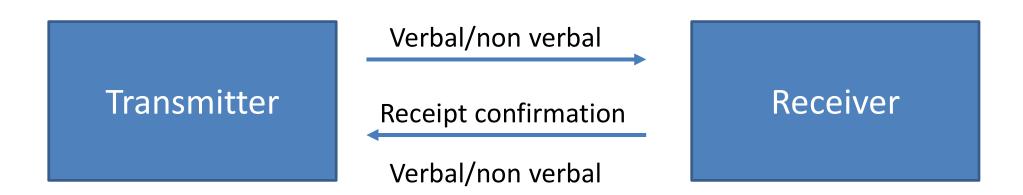




- A fixed, over generalized belief about a particular group or class of people
- Advantage: enables us to respond rapidly to situations because we may have had a similar experience before
- Drawback: makes us ignore differences between individuals; therefore we think things about people that might not be true (i.e. make generalizations)

### **COMMUNICATION**





- A good communication requires to share a common context
- Receipt confirmation reduces the risk of errors

### **FIVE IMPORTANT ASPECTS OF COMMUNICATION**





- Advocacy
- Listening
- Inquiry
- Critiques
- Conflict resolution



### **ADVOCACY**



- Refers to the need to state what you know or believe in a direct manner
- Lack of advocacy has contributed to United Airlines accident in Portland and Air Florida accident in Washington

### **UNITED AIRLINES 173, 28 DECEMBER 1978, PORTLAND**



• The National Transportation Safety Board determined that the probable cause of the accident was the failure of the captain to monitor properly the aircraft's fuel state and to properly respond to the low fuel state and the crew-member's advisories regarding fuel state. This resulted in fuel exhaustion to all engine's. His inattention resulted from preoccupation with a landing gear malfunction and preparations for a possible landing emergency.



 Contributing to the accident was the failure of the other two flight crewmembers either to fully comprehend the criticality of the fuel state or to successfully communicate their concern to the captain."

### **LISTENING**



- Requires more than passive attention
- Requires the listener to be more open, actively inquire through questions and respond appropriately
- Always accept that what the transmitter said may be be true

### **INQUIRY**



- Act of asking for information or act of investigation
- In the cockpit information comes from the visual scan of the flight instruments and questioning other crew members or ATC
- Egos aircrew are often reluctant to ask for clarification
- The captain did not ask more clarification from the copilot in Air Florida accident in Washington

### **CRITIQUE**



- Critique is necessary because it helps to improve our cognitive and interpersonal skills
- All crew members should know to expect a critique
- Try to reduce embarrassment while giving a critique
- The critique should consist of frank discussion among the crewmembers
- The attitude and reaction of the person receiving the critique may be just as important as the person giving the critique

### **CONFLICT RESOLUTION**



- Conflict means a serious disagreement of argument
- May have serious effect on decision making quality
- Conflict can bring positive effects it is well managed: leads to deeper thinking, creative new ideas, respect each other
- The proper way to resolve the conflicts is to:
  - Have a policy of crew coordination that is known and accepted by everyone
  - Bring out all issues of disagreement.

### **AUTHORITY & LEADERSHIP**

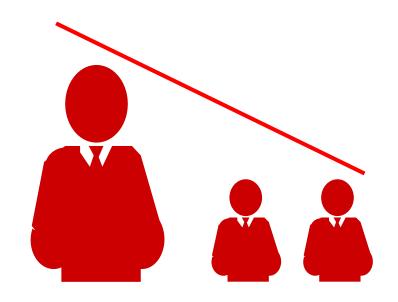


- Authority gradient
- ... the difference in authority between the team leader and the other team members
- Not only actual authority, but the leader's perceived and agreed power

#### STEEP AUTHORITY GRADIENT



- The leader is clearly in charge
- Tells others what to do
- Doesn't encourage the team to contribute

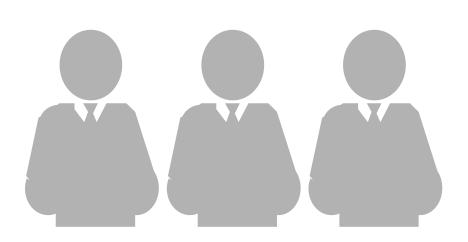


- □ Advantages?
- □ Disadvantages?
- □ Risks?



#### **FLAT AUTHORITY GRADIENT**

- The leader is "one of the boys"
- Shows little leadership
- Lets the team do what they want

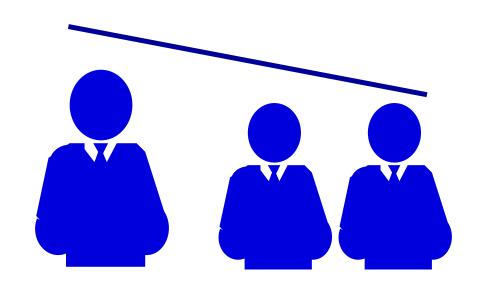


- □ Advantages?
- □ Disadvantages?
- ☐ Risks?

### **IDEAL AUTHORITY GRADIENT**



- ... for normal work situations
- Gradient is not flat but not too steep
- Leader is in charge, but consults team, asks them to contribute ideas etc





# **SAFETY CULTURE**



## **SAFETY CULTURE DEFINITIONS**

Safety Culture is the set of enduring values and attitudes regarding safety, **shared by every member** of every level of an organization

A culture in which front line operators are not punished for actions, omissions or decisions taken by them, that are commensurate with their experience and training, but in which gross negligence, wilful violations and destructive acts are not tolerated



# **SAFETY CULTURE**







## **SOME ASPECTS OF NATIONAL CULTURE**

#### Individualism

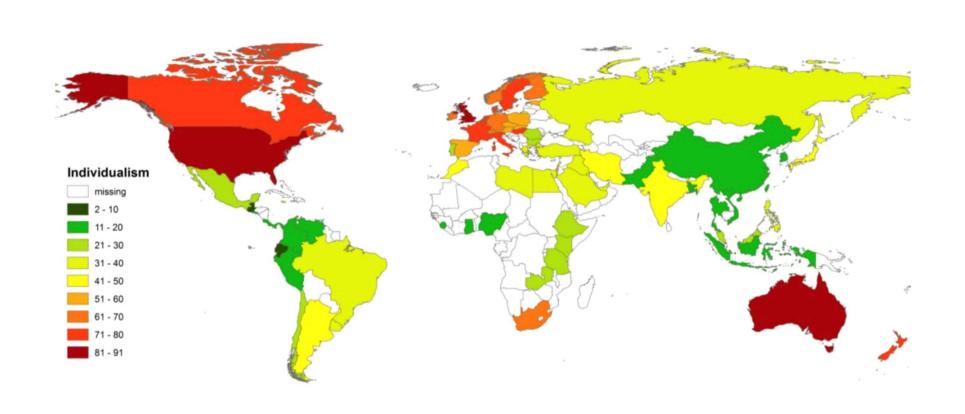
- value <u>in</u>dependence
- promote personal ideals, strengths, and goals
- pursued in competition with others
- leading to individual achievement and finding

#### Collectivism

- value <u>inter</u>dependence
- promote group and societal goals and duties,
- blending in with group identity,
- achievement attributed to mutual support



## **MEASURE OF INDIVIDUALISM**







## « THIS WAS A DISASTER 'MADE IN JAPAN' »

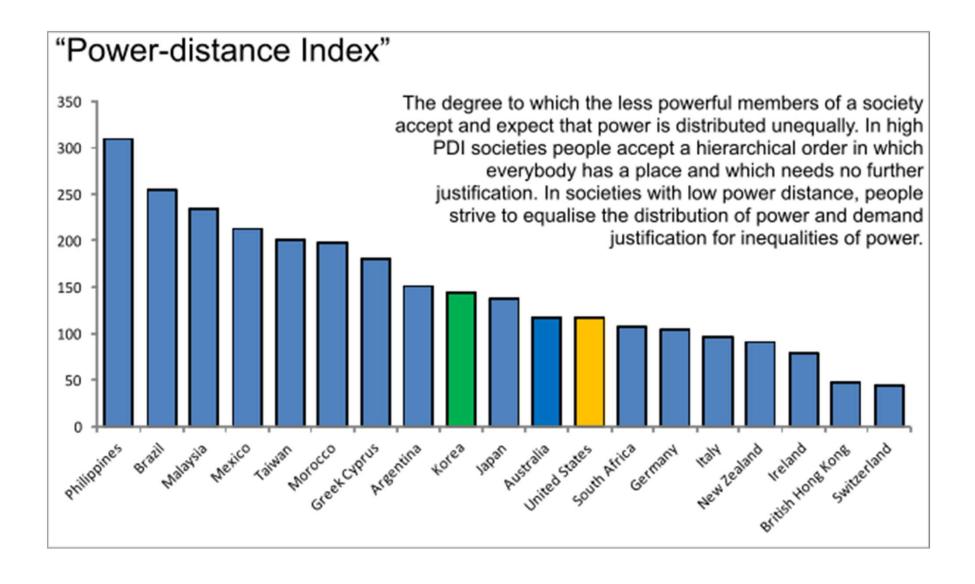
Fukushima Nuclear Accident Independent Investigation Commission

« Its fundamental causes are to be found in the ingrained conventions of Japanese culture: our reflexive obedience; our reluctance to question authority; our devotion to 'sticking with the program'; our groupism; and our insularity. »



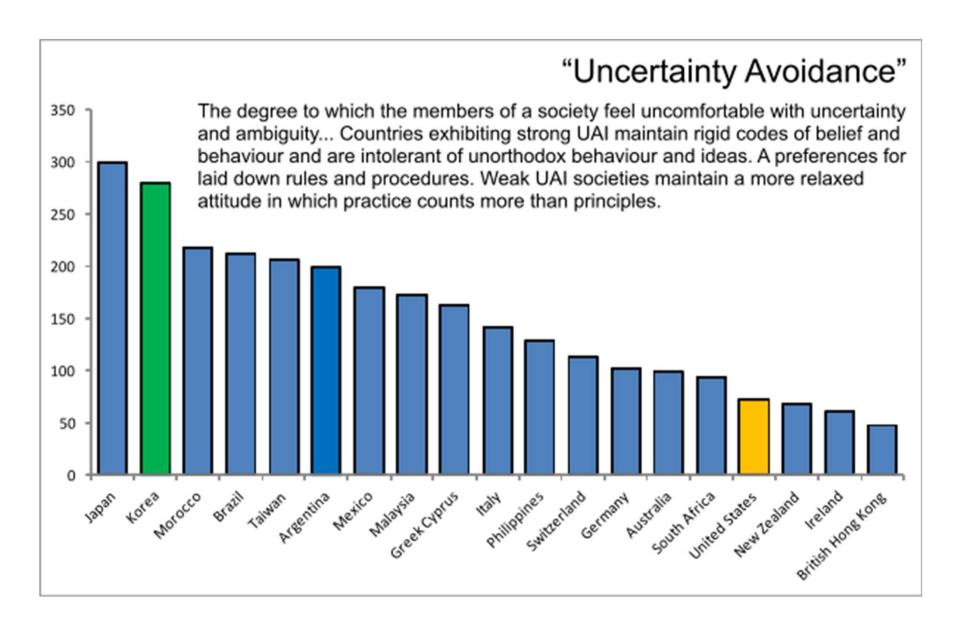
#### **POWER DISTANCE INDEX**





#### **UNCERTAINTY AVOIDANCE**









## **ORGANISATIONAL CULTURE (R. WESTRUM)**

Pathological (power oriented)

Bureaucratic (rule oriented)

Generative (performance-oriented)

Low cooperation

Modest cooperation

High cooperation

Messengers shot

Messengers neglected

Messengers trained

Responsabilities shirked

Narrow responsabilities

Risks are shared

Bridging discouraged

Bridging tolerated

Bridging encouraged

Failures leads to scapegoating

Failures lead to justice

Failures leads to enquiry

Novelty crushed

Novelty leads to problem

Novelty implemented





## FEATURES OF A POSITIVE SAFETY CULTURE

- Aware of the safety risks and known hazards induced by the operations;
- Continuously behaving to preserve and enhance safety;
- Willing and able to adapt when facing safety issues;
- Willing to communicate safety issues;
- Consistently evaluating safety related behaviours throughout the organization.

### **SAFETY CULTURE FEATURES**





# PROMOTING A POSITIVE SAFETY CULTURE

- Commitment to safety
  - Management leads safety culture and is actively motivating employees
  - Management provides resources for a range of safety related tasks
- Adaptability
  - Employee input is actively encouraged when adressing safety issues
  - Organisational processess and procedures are questionned for their safety impact

# PROMOTING A POSITIVE SAFETY CULTURE



- Awareness
  - Investigations seek to establish the root cause
  - The organization systematically evaluates if safety improvements are implemented and working as intended
- Behavior with respect to safety
  - The working conditions support aviation safety at all times
  - Continuous monitoring of safe behaviour is practised

# PROMOTING A POSITIVE SAFETY CULTURE

### Information

- Employees are provided with safety-relevant information in a timely manner in order to allow for safe operations or decisions to be made.
- Management and supervisors regularly check whether safetyrelevant information is understood and acted upon

### Trust

- There is a distinction between acceptable and unacceptable behaviour, which is known to all employees.
- Occurrences (including accidents and incidents) investigations consider individual as well as organizational factors.



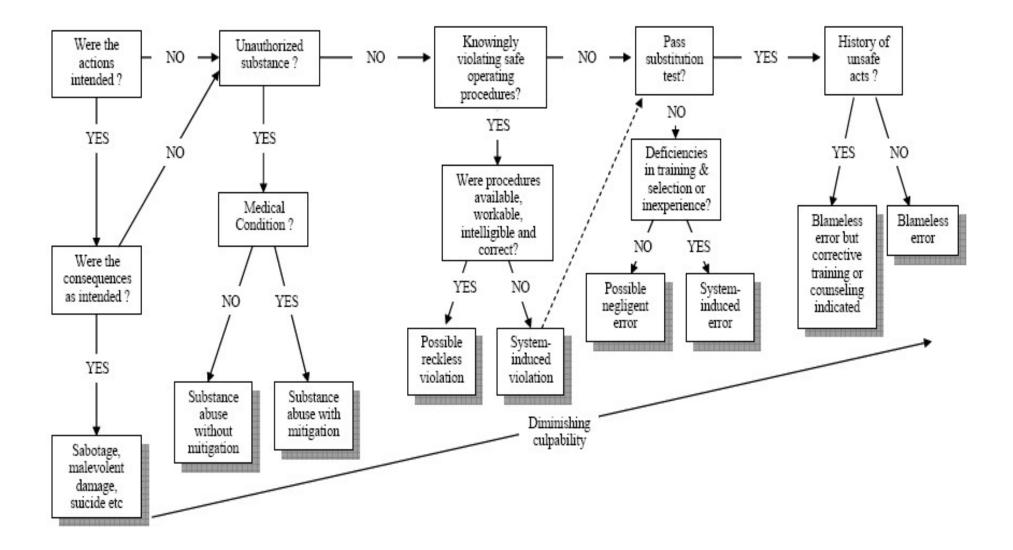
# **JUST CULTURE - REASON (1987)**

Malevolent damage Substance abuse for recreation	UNACCEPTABLE BEHAVIOUR
Substance abuse with mitigation Negligent error	"ACCEPTABLE BEHAVIOUR"
Unsafe acts	BLAMELESS BEHAVIOUR

# **SAFETY CULTURE DECISION TREE REASON (1997)**











## Practical exercice on safety culture

#### **Objective**

•to apply safety culture principles to concrete use cases of individual behaviours

#### **Description**

- Set-up 4 groups
- •9 cases to be evaluated by each group
- Applying the safety culture decision tree
- Group presentations and discussion



## Safety culture cases (1/6)

#### Case n° 1 - This is your captain speaking

The captain pressed the radio switch for the ATC instead of the cabin address system. The Air Traffic Controller was hearing the captain making a fairly standard speech to the passengers. After the announcement, the controller simply said: 'you are still on my frequency, sir". The captain did not respond. Probably he was wondering what he had done, realized it, corrected his error by pressing the right switch this time, and made his address to the passengers again.

#### Case n° 2 - Sleeping well

The captain thought he would sleep a little better with a drink, although there were less than 12 hours "from the bottle to the throttle".



## Safety culture cases (2/6)

### Case n°3 – Going home

- One afternoon an alarm went of on an industrial site with multiple plants. It was unclear if this was an exercise or a real alarm. Also, it was not known from which of the plants the alarm had been triggered.
- As standard procedure dictates, people went inside the
  office buildings and sealed doors and windows. The
  emergency crew counted everybody and checked the safety
  of the location. The alarm persisted. At some point, one of
  the people got up, started packing his stuff and said he was
  going home "because this was an exercise anyway". He
  ignored repeated instructions from the emergency staff and
  left the building, walking across the site to go home.



## Safety culture cases (3/6)

#### Case n° 4 – Low level fly-past

A senior pilot with Cathay Pacific Airways has been sacked for an "unauthorised low-level flypast" of a new Boeing 777-300ER in Seattle. The captain of this acceptance delivery flight was sacked for not obtaining the correct approval of the company to show off the new aircraft.



## Safety culture cases (4/6)

#### Case n° 5 – Auto-throttle connection

The aircraft was on final approach. The left radio altimeter was defect and the crew was aware of this. They had decided that the approach would be flown on the right autopilot, probably assuming this would isolate the aircraft from the faulty left radio-altimeter. The crew did not understand that the auto-throttle system is always connected to the left radio altimeter, even when the right auto-flight system is selected. As such, the aircraft was tracking the ILS nicely, however the auto-throttle had closed the throttles to idle ('RETARD FLARE'). The crew may have noticed this, however because the aircraft was vectored quite close to the runway, the aircraft initially had been above the glide slope and had to lose speed and altitude at the same time, requiring much less thrust. The closed throttles did probably not present an unusual state to the pilots. However, the aircraft continued to lose speed and finally stalled at about 500 ft and could not be recovered.



## Safety culture cases (5/6)

#### Case n° 6 – New-born

Pilot has a very bad night (only 3 hours of sleep) because of his newborn cries. He has to fly the next day and decides to report for the duty after taking 3 cups of coffee.

#### Case n° 7 – Nah I will make it...

Although he could not see the runway yet, the captain descended the aircraft below the minimum descent altitude because he was low on fuel and did not want to go-around.



## Safety culture cases (6/6)

#### Case n° 8 – Depressive pilot

A depressive pilot goes to see his doctor and receives a prescription of antidepressant without telling the doctor that he is a pilot. He does not informed the company while under meds.

### Case n° 9 – Not taking notice of notices

A maintenance technician was coming in for his shift to begin. He was perhaps a trifle late, but hey, everybody is working overtime these days with the shortages. And anyway, he had one minute to spare. He passed the board with "important notices" but he was confident that since his last shift yesterday things could not possibly have changed.



## **GROUP EXERCICE**

Cases	Group 1	Group 2	Group 3	Group 4
1	X			
2	X			
3		X		
4		X		
5			X	
6				X
7			X	
8				X
9				X